

# Astro 301/ Fall 2006 (50405)



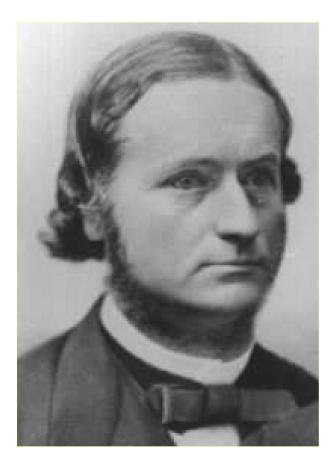
# Introduction to Astronomy

http://www.as.utexas.edu/~sj/a301-fa06

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Lecture 14 Th Oct 19

### Kirchhoff's First Law

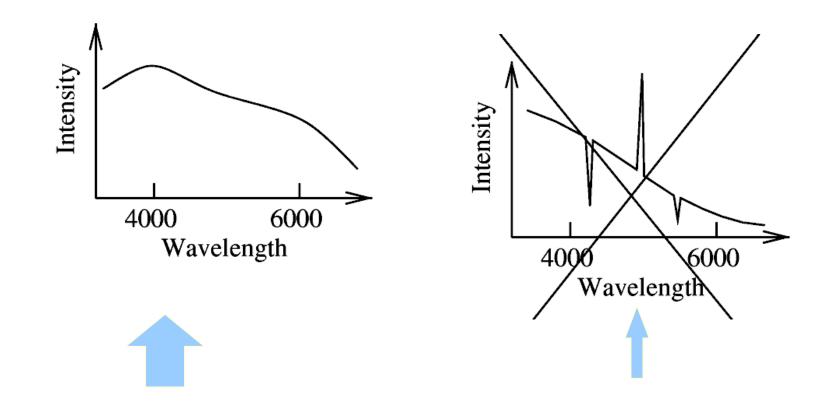


A hot solid, liquid, or opaque gas emits light at all wavelengths, producing a continuous spectrum (called a continuum spectrum)

Gustav Kirchhoff (1824 – 1887)

### A continuum spectrum

A continuum spectrum has continuous emission over a continuous range of wavelengths

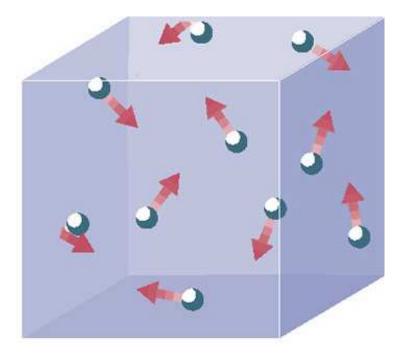


Hot solids, liquids, and opaque gases emit a <u>continuum</u> spectrum.

# **The Meaning of Kirchhoff's First Law**

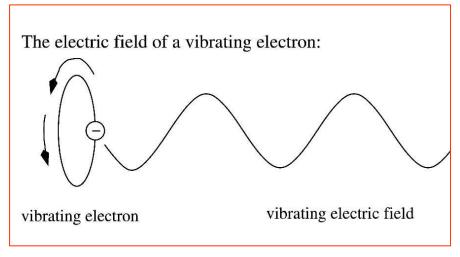
Anything that is hot emits light.

In a hot object, the atoms are moving randomly (vibrating) with an energy set by the temperature of the body. (Recall the concept of thermal energy)

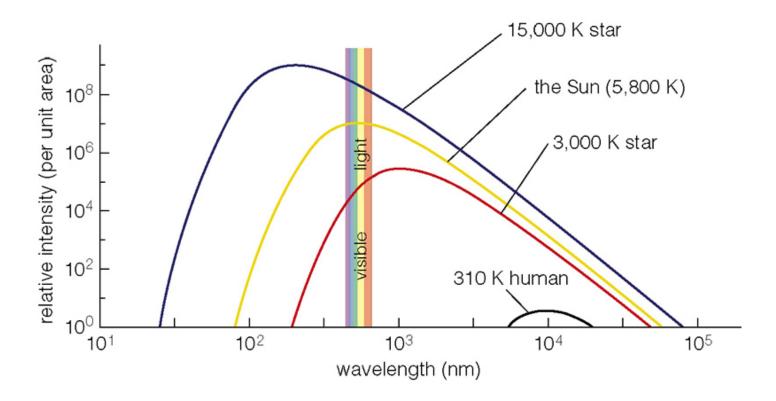


The electrons (and protons) in the atoms and molecules are carried along with the vibration.

The vibrating electrons cause vibrating electric fields. This is light!



### Wien's law relates surface temperature and peak wavelength



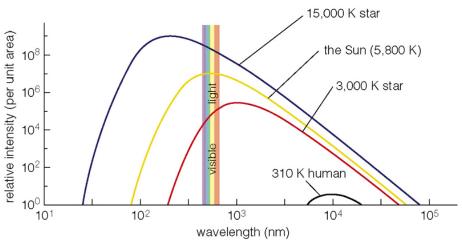
Wien's law: The continuum emisision of a star or blackbody peaks at a wavelength  $\lambda_{peak}$  that depends inversely on its surface temperature T  $\lambda_{peak}$ = W/T, where W = Wien's constant = 2.9 x 10<sup>-3</sup> m K

### Four QEDEx tips applied to Wien's formula

 $\lambda_{\text{peak}} = W/T$ 

- 1) **Q:** Quantities: describe quantities fully in words. What is  $\lambda_{peak}$  W, and T?
- 2)  $\mathbf{E}$ : Express formula in words and understand how quantities relate to each other
  - à Wien's law implies that the continuum emission of hotter stars peak at smaller wavelengths  $\lambda_{peak}$

3) **D**: Diagram: draw a diagram or graph to illustrate the formula



4) **Ex** : Examples: work out an example For the Sun,  $\lambda_{peak} = 5000 \text{ A} = 5 \times 10^{-7} \text{ m}$ , Sun's surface temperature (T in K) = (2.9 x 10<sup>-3</sup> m K)/ ( $\lambda_{peak}$  in m) = 5800 K

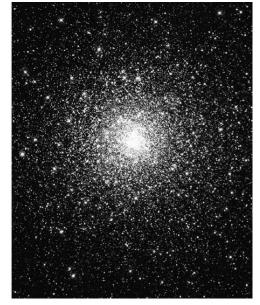
### **Temperature and color of stars**



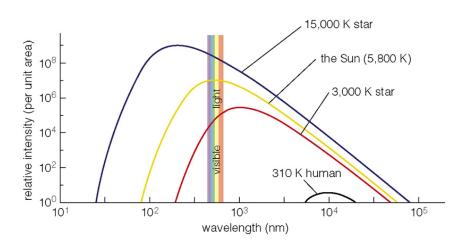
Pleiades stellar cluster

From Wien's law we know that bluer stars are hotter while red stars are cooler. à Pleaides has hotter stars than M80

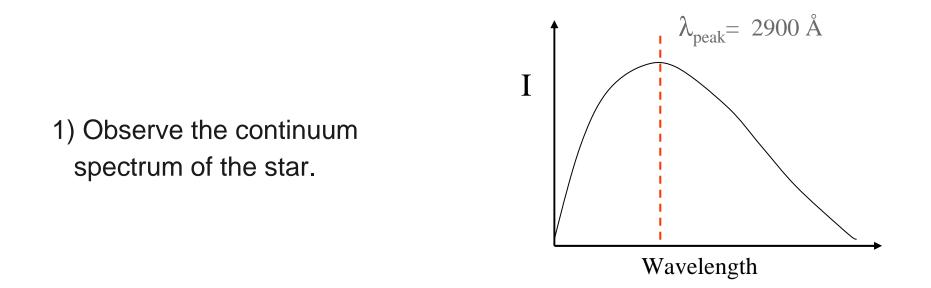
The temperature of the star in turn tells us something about the age and mass of stars (see later lecture)



M80 globular cluster (HST image)



### How to measure the surface temperature of a star?



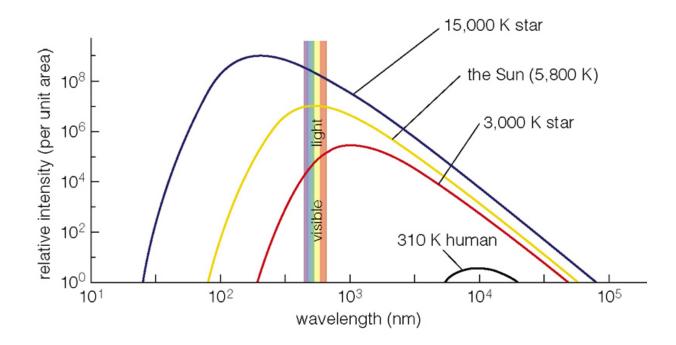
- 2) Find the peak in the spectrum and measure the wavelength of the peak. This is  $\lambda_{\text{peak}}$ 
  - 3) Calculate the temperature T from Wien's law (T in K) =  $(2.9 \times 10^{-3} \text{ m K})/(\lambda_{\text{peak}} \text{ in m})$ For  $\lambda_{\text{peak}} = 2900 \text{ A} = 2.9 \times 10^{-7} \text{ m}$ , surface temperature (T in K) =  $(2.9 \times 10^{-3} \text{ m K})/(\lambda_{\text{peak}} \text{ in m}) = 10,000 \text{ K}$

# **The Temperatures of Stars**

Star	Temperature		
Hottest normal star	100,000 K		
Spica	23,000 K		
Sirius	10,000 K		
Sun	5,800 K		
Betelgeuse	3,200 K		
Coolest normal star	2,000 K		

Neutron stars can have temperatures greater than 1,000,000 K!

Stefan-Boltzmann law relates surface temperature and flux



Wien's law tells as at what wavelength a blackbody emits most of its continuum light.

Stefan-Boltzmann law tells us <u>how much total light energy</u> the blackbody emits <u>over</u> <u>all wavelengths</u>. It states that the total flux emitted at the surface of a star (or black body) is equal to  $\sigma T^4$ , where  $\sigma$  is the Stefan-Boltzmann constant

Flux F at surface of star =  $\sigma T^4$ 

### Luminosity of a star rises rapidly as its surface temperature rises

Start with Stefan-Boltzmann law

Flux F at surface of star =  $\sigma T^4$ 

But in last lecture we defined

Flux F at surface of star = (Luminosity of star) /(Surface area  $4 \pi R^2$  of star)

Equate the 2 expressions for flux at surface of star Luminosity of star /(Surface area 4  $\pi$  R<sup>2</sup> of star) =  $\sigma$  T<sup>4</sup>

Luminosity of star = (4  $\pi$  R<sup>2</sup>)  $\sigma$  T<sup>4</sup>

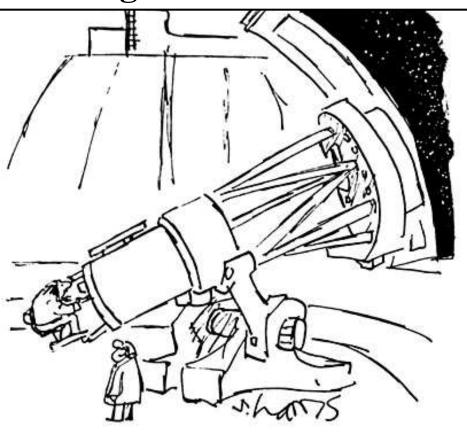
The luminosity of a star is proportional to (R<sup>2</sup> T<sup>4</sup>) and increases rapidly as its surface temperature and radius rises

If the radius doubles, the luminosity increases by a factor of  $2^2 = 4$ .

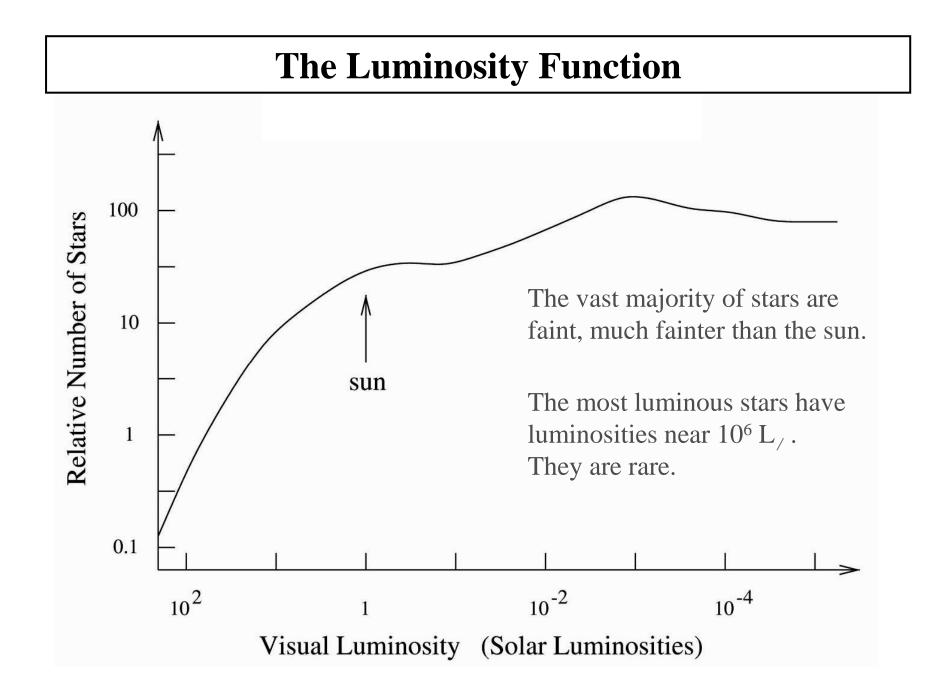
If the temperature doubles, the luminosity increases by a factor of  $2^4 = 16!$ 

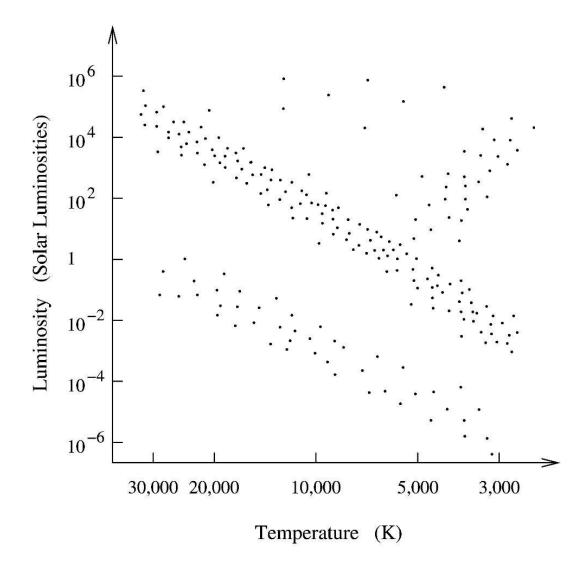
### How Many and How Bright Are the Stars?

Count the stars in the neighborhood of the sun!



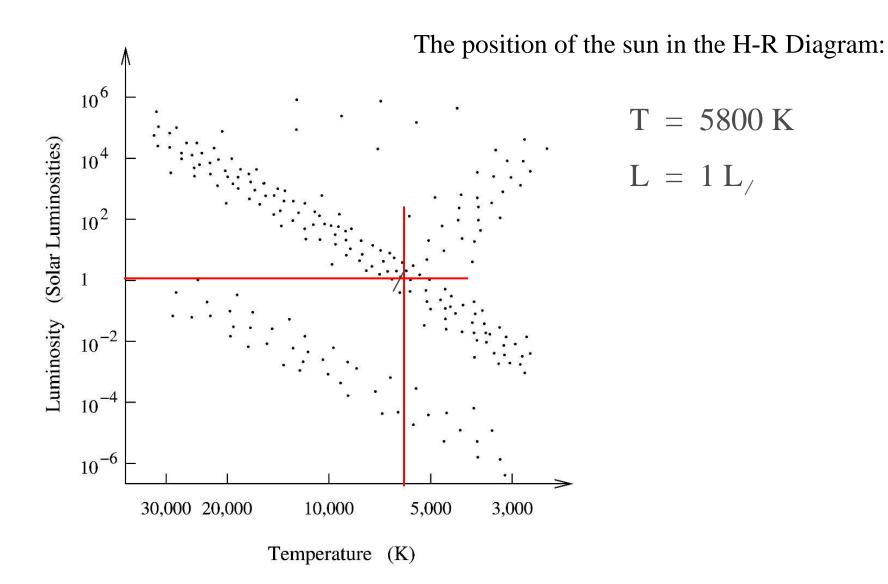
"Let's see, now ... picking up where we left off ... one billion, sixty-two million, thirty thousand, four hundred and thirteen ... one billion, sixtytwo million, thirty thousand, four hundred and fourteen ... "

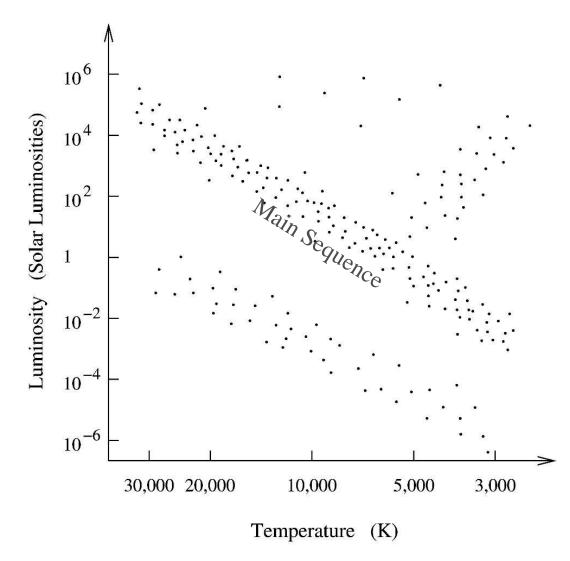




Each dot represents a single star.

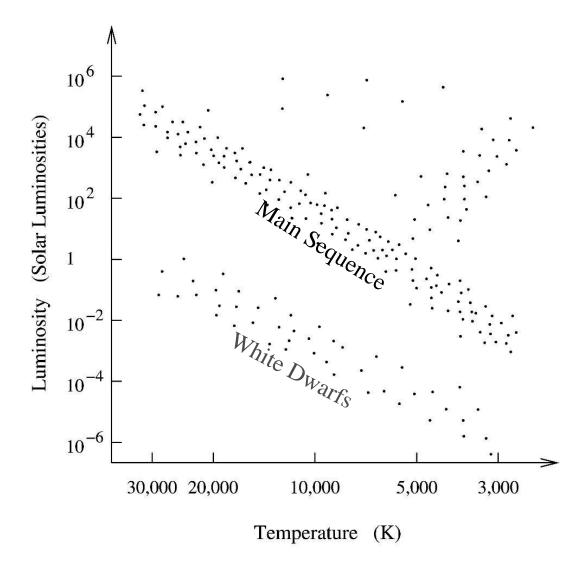
The position of the dot gives the star's temperature and luminosity.





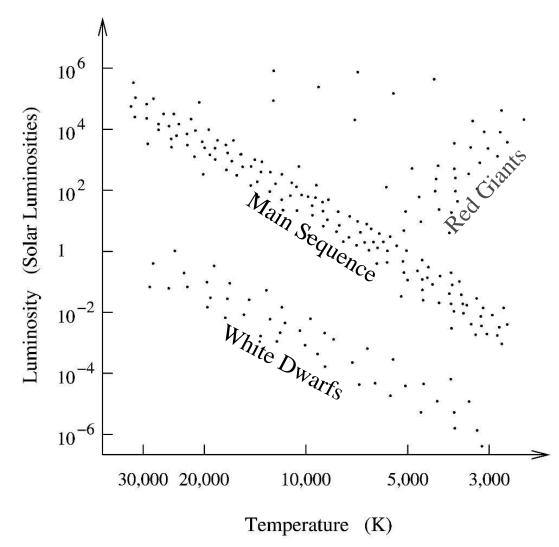
#### The Main Sequence

- Upper left (hot,bright) to lower right (cool, faint)
- 90% of all stars
- Stars like the sun



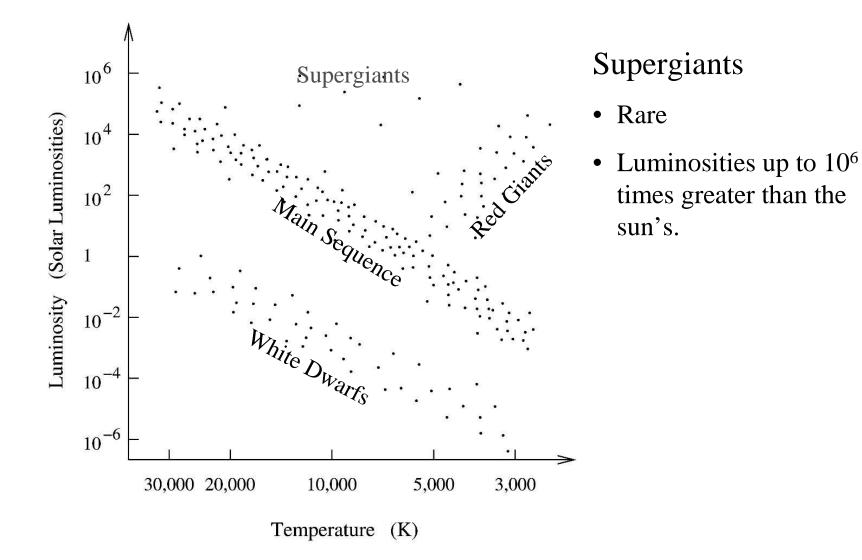
White dwarf sequence

- Parallel to the main sequence but 10<sup>-4</sup> times fainter
- 7% of all star
- Some are hot and bluewhite, many are cooler and orange or red.

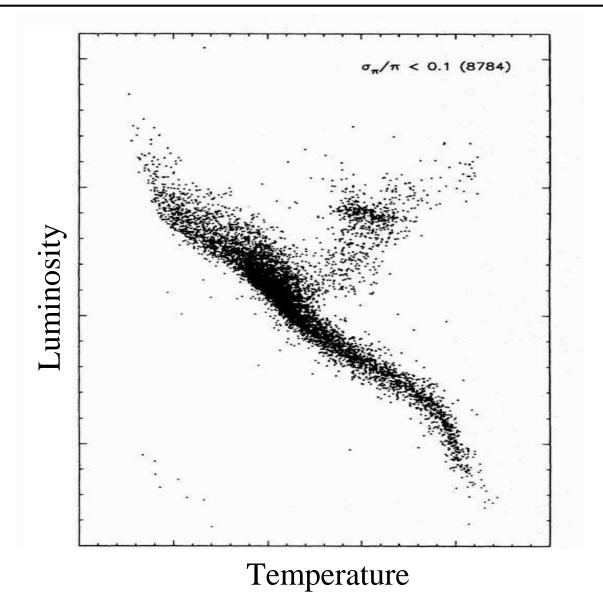


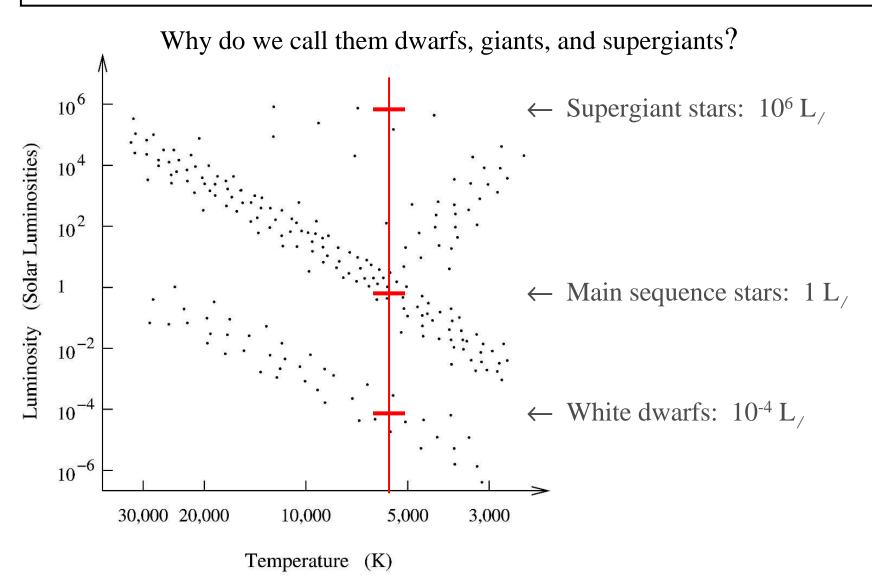
#### Red Giants

- Above and to the right of the main sequence
- 3% of all star
- 5000 K to 3000 K, and so orange and red color.



# **The Real H-R Diagram for Stars near the Sun**





# Luminosity of a Spherical Black Body (a Star!)

Stars emit roughly like black bodies, so their luminosity is given by:

$$L \propto (Area) \times T^4$$

The surface area of a sphere is  $4\pi R^2$ .

$$L \propto 4\pi R^2 \times T^4$$

If two stars have the same temperatures but different luminosities, their surface areas must be different.

# **Example: The Radii of White Dwarfs**

A white dwarf has the same temperature as the sun but its luminosity is 10<sup>-4</sup> smaller than the sun's luminosity.

Taking the ratio of luminosities, we have

$$\frac{\mathrm{L}_{\mathrm{wd}}}{\mathrm{L}_{\mathrm{sun}}} = \frac{4\pi \mathrm{R}_{\mathrm{wd}}^{2} \mathrm{T}_{\mathrm{wd}}^{4}}{4\pi \mathrm{R}_{\mathrm{sun}}^{2} \mathrm{T}_{\mathrm{sun}}^{4}}$$

Simplifying and re-arranging this equation, we find

$$\frac{R_{wd}}{R_{sun}} = \left(\frac{L_{wd}}{L_{sun}}\right)^{1/2} = \sqrt{10^{-4}} = 10^{-2}$$

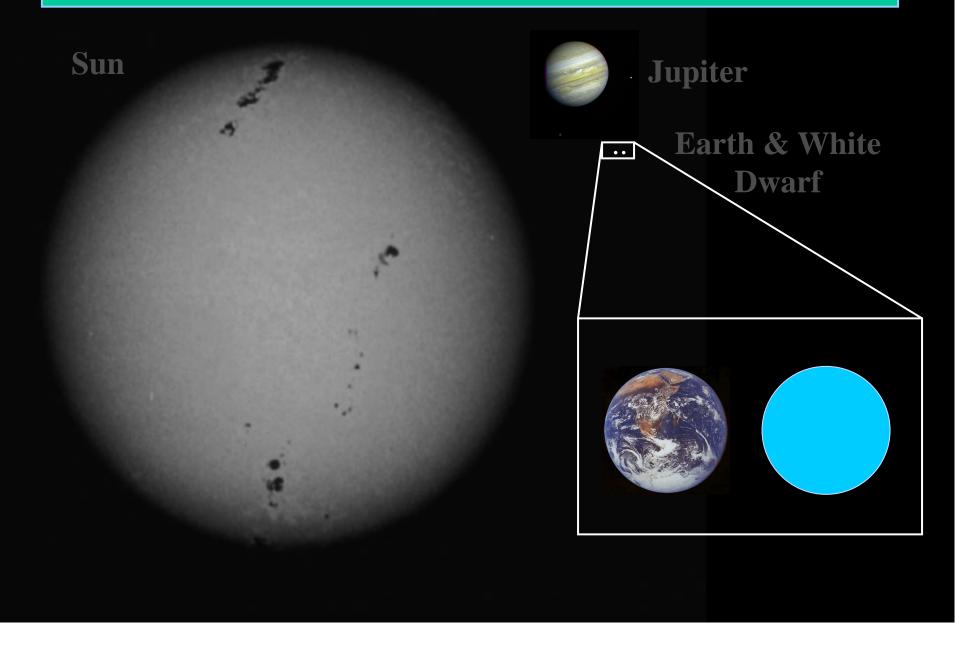
So the radius of the white dwarf is  $0.01R_{/}$ .

# Luminosities and Radii of Stars

(For stars with temperatures near the sun's temperature.)

Type of Star	Luminosity (L <sub>/</sub> )	Radius (R <sub>/</sub> )	
White dwarf	10-4	0.01	(Earth Radius)
Main Sequence	1	1	
Supergiant	106	1000	(5 AU)

### **Comparison of a White Dwarf to the Sun and Earth**



# Luminosities and Radii of Stars

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### **The Supergiant Star Betelgeuse**

