

## Final Announcements

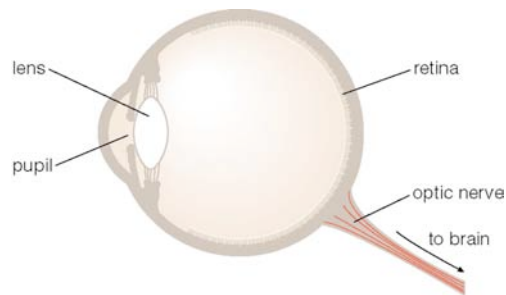
- Turn in the homework#6 NOW.
- Homework#5 and Quiz#6 will be returned today.
- Today is the last lecture.
- Final exam on Thursday
  - Be sure to clear up any questions at the last help session today at 5:30pm.

## Lecture25 Telescopes

Reading: Chapter 7

## Parts of the Human Eye

- **pupil** – allows light to enter the eye
- **lens** – focuses light to create an image
- **retina** – detects the light and generates signals which are sent to the brain

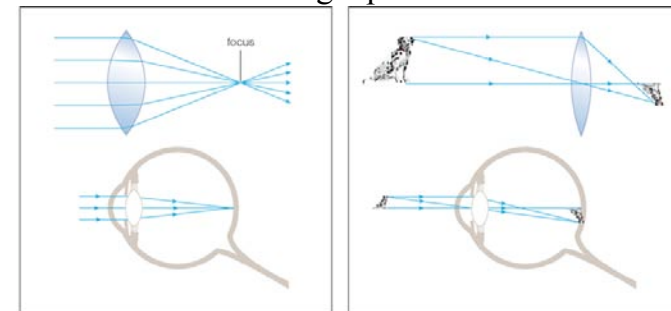


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A camera works in the same way where the *shutter* acts like the *pupil* and the *film* acts like the *retina*!

## The Bending of Light

**Focus** – to bend all light waves coming from the same direction to a single point

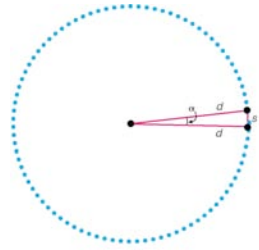


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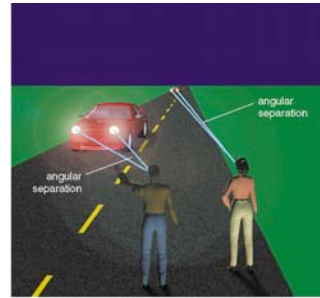
Light rays which come from different directions converge at different points to form an *image*.

## Angular Resolution

- The ability to separate two objects.
- The angle between two objects decreases as your distance to them increases.
- The smallest angle at which you can distinguish two objects is your *angular resolution*.
- At best, the human eye has an angular resolution of about 1 arcminute.
  - 1/30 of the size of full moon.



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## Recording Device

- Film
  - **The chemicals** in films change in response to light, thereby recording an image.
  - Very important leap in astronomical data collection in the mid-1800s.
  - Not very efficient -- fewer than 10% of the visible photons cause a change in the chemicals. More than 90% are simply lost!
- Electronic Detectors
  - Digital cameras
  - **Charge-Coupled Devices (CCDs)** can record more than 90% of the photons that strike them.
  - When a photon hits a silicon chip, it causes a bit of electric charge to accumulate.
  - Subsequent photons will accumulate more charges -- the amount of charges will be translated into the number of photons. **It's digital!**

## Why need telescopes?

- Our eyes are too small!
  - Angular resolution is too large.
    - For example, eyes cannot tell difference between binary stars and single stars.
  - Stars and galaxies are very faint.
    - Eyes are too small to collect enough number of photons.
- We need bigger eyes --- telescopes!

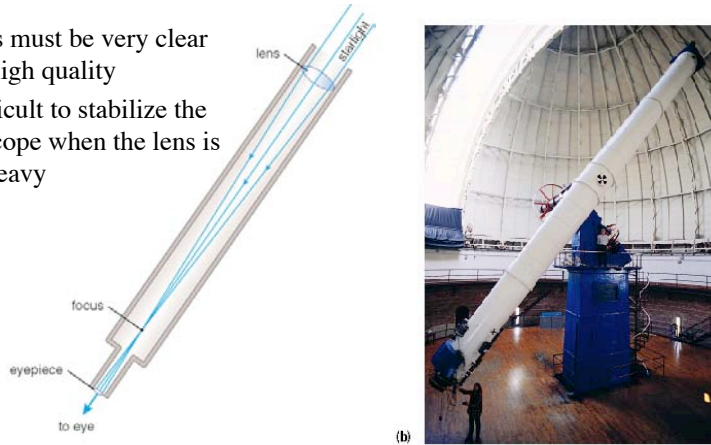
## Telescope Types

- Refractor
  - focuses light using lenses
  - operates more like an eye
  - Galileo's very first telescope was a refractor.
- Reflector
  - focuses light using mirrors
  - used exclusively in professional astronomy today

# Refractor

Yerkes 40-inch diameter telescope (University of Chicago) Largest refractor in the world.

- Lens must be very clear and high quality
- Difficult to stabilize the telescope when the lens is too heavy

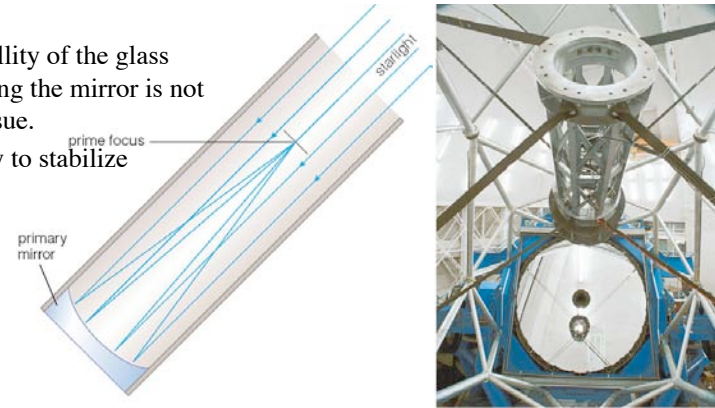


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# Reflector

Gemini 8-m Telescope, Mauna Kea, Hawaii

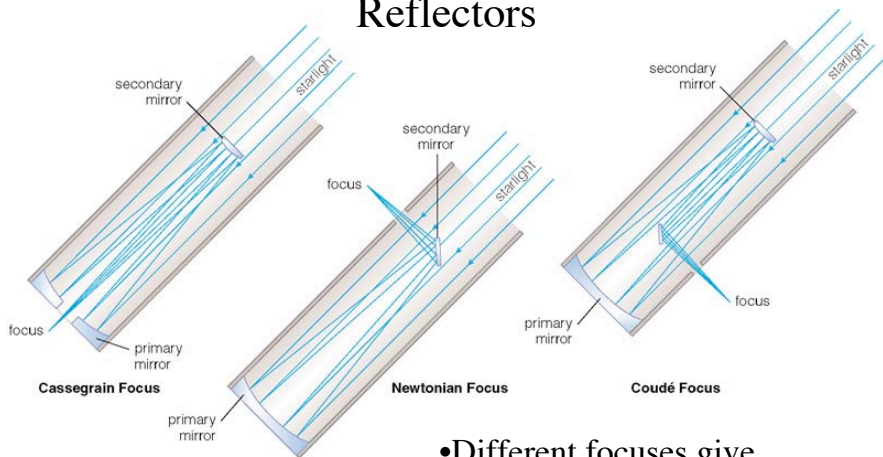
- Quality of the glass making the mirror is not an issue.
- Easy to stabilize



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# Reflectors



- Different focuses give convenient sites for viewing and attaching instruments.

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# Reflectors



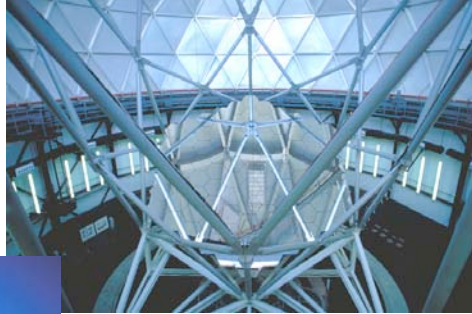
MMT – Mt. Hopkins, AZ



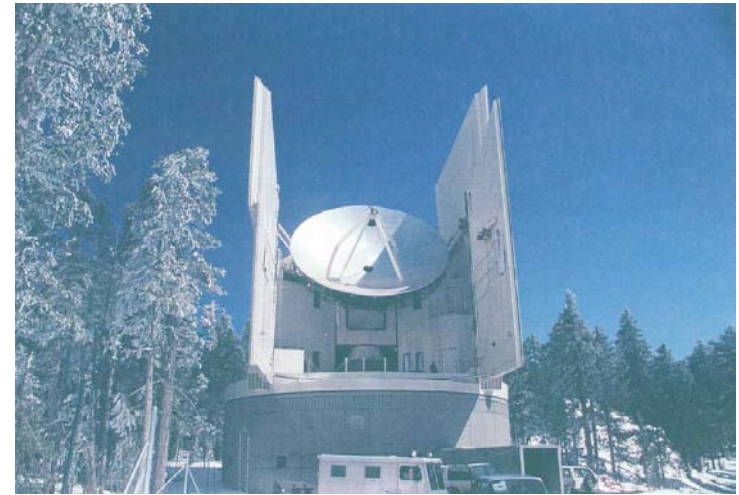
SUBARU – Mauna Kea, HI

## Hobby-Eberly Telescope

- McDonald Observatory



## Reflector -- Radio



*Heinrich Hertz Telescope – Mt. Graham, AZ*

## Two Fundamental Properties of a Telescope

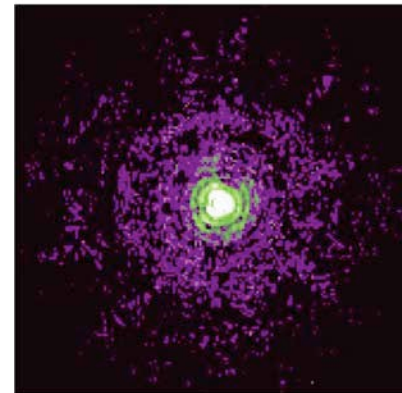
### 1. Resolution

- smallest angle which can be seen
- $\theta = 1.22 \lambda / D$ 
  - This is called the “**diffraction limit**”. A longer wavelength light has more interference which causes a blurring of images.
  - The reason why radio telescopes are much bigger than optical telescopes.

### 2. Light-Collecting Area

- think of the telescope as a “photon bucket”
- its area:  $A = \pi (D/2)^2$

## Interference and Diffraction Limit



- Diffraction limited image

- Interference of two waves



## Instruments in the Focal Plane

How do astronomers use the light collected by a telescope?

### 1. Imaging

- use a camera to take pictures (images)
- Photometry → measure total amount of light from an object

### 2. Spectroscopy

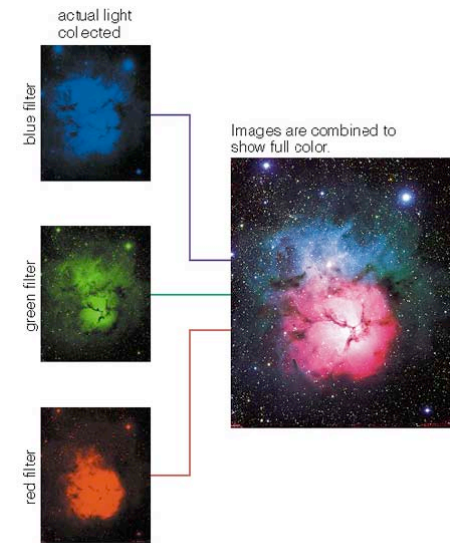
- use a spectrograph to separate the light into its different wavelengths (colors)

### 3. Timing

- measure how the amount of light changes with time (sometimes in a fraction of a second)

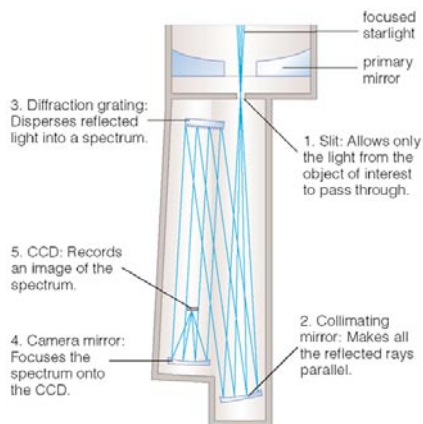
## Imaging

- **Filters** are placed in front of a camera to allow only certain colors to be imaged
- Single color images are superimposed to form true color images.



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## Spectroscopy

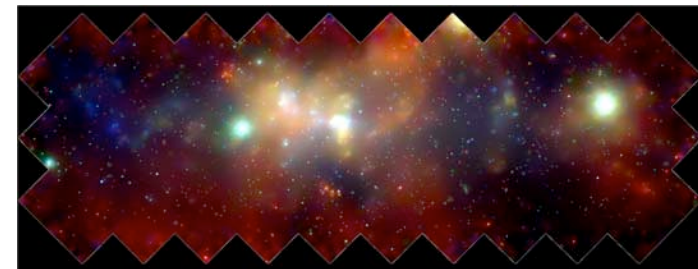


- The spectrograph reflects light off a **grating**: a finely ruled, smooth surface.
- Light interferes with itself and disperses into colors.
- This **spectrum** is recorded by a digital detector called a CCD.

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## Nonvisible Light

- Most light is invisible to the human eye.
- Special detectors/receivers can record such light.
- Digital images are reconstructed using false-color coding so that we can see this light.



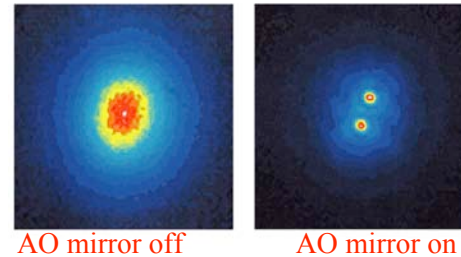
Chandra X-ray image of the Center of the Milky Way Galaxy

## Seeing Through the Atmosphere

- Earth's atmosphere causes problems for astronomers on the ground.
- Bad weather makes it impossible to observe the night sky.
- Air turbulence in the atmosphere distorts light.
  - That is why the stars appear to “twinkle”.
  - Angular resolution is degraded.
- Man-made light is reflected by the atmosphere, thus making the night sky brighter.
  - this is called **light pollution**

## Adaptive Optics (AO)

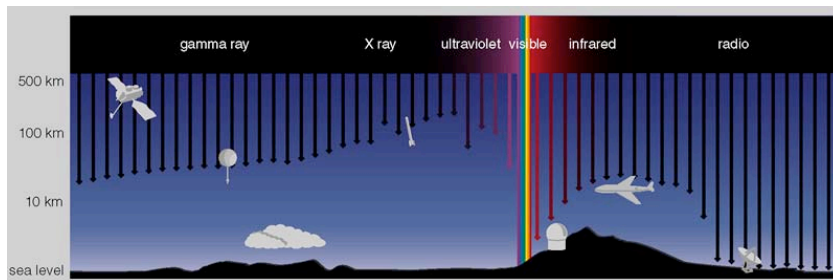
- This is a brand-new technology!
- It is possible to “de-twinkle” a star.
- The wavefronts of a star's light rays are deformed by the atmosphere.
- By monitoring the distortions of the light from a nearby bright star (or a laser):
  - a computer can deform the secondary mirror in the opposite way.
  - the wavefronts, when reflected, are restored to their original state.



- Angular resolution improves.
- These two stars are separated by 0.38”
- Without AO, we see only one star.

## Atmospheric Absorption of Light

- Earth's atmosphere absorbs most types of light.
  - good thing it does, or we would be dead!
- Only visible, radio, and certain IR and UV light make it through to the ground.



To observe the other wavelengths, we must put our telescopes in space!

## Space Based Telescopes -- no twinkles!



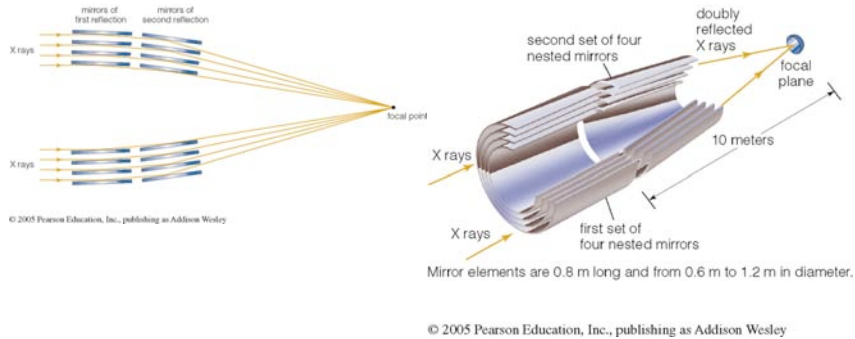
Chandra X-ray Obs.

Hubble Space Telescope

- Why going up into space? Because we don't want atmosphere!
- Absolutely NOT because we are closer to the stars!!!

## X-ray Telescopes

- Different types of photons behave differently.
- X-rays will pass right through a mirror.
- They can only be reflected/focused at shallow angles
  - like “skimming stones”



## Radio Telescopes

- The wavelengths of radio waves are long.
- So the dishes which reflect them must be very large to achieve any reasonable angular resolution.



305-meter radio telescope at Arecibo, Puerto Rico

## Interferometry

- Two (or more) radio dishes observe the same object.
- Their signals are made to interfere with each other.
- An image is reconstructed with the angular resolution one would get from a dish the size of the distance between them.
- The light-collecting area is still only the sum of the areas of the individual dishes.



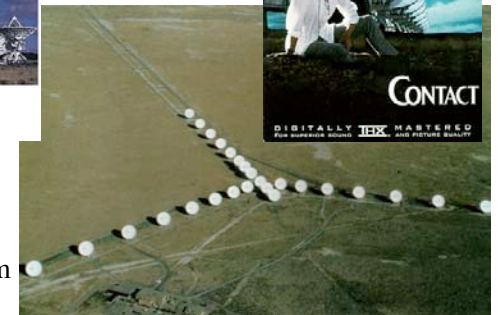
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## Very Large Array (VLA) New Mexico



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- 27 telescopes!
- Can achieve resolution equivalent of that for a 40-km telescope.



## Our Journey Finished.

- Good luck! Final exam on Thursday
  - Be sure to clear up any questions at the last help session today at 5:30pm.
  - 40 multiple questions.
  - No short-answer questions.
- Thank you for taking part in this journey, and I hope you enjoyed it.