

UV Colors of $z \sim 2-7$ Galaxies

Luminosity Functions of $z \sim 7-8$ Galaxies

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First Stars and Galaxies: Challenges for the Next Decade
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Special Thanks to My Collaborators

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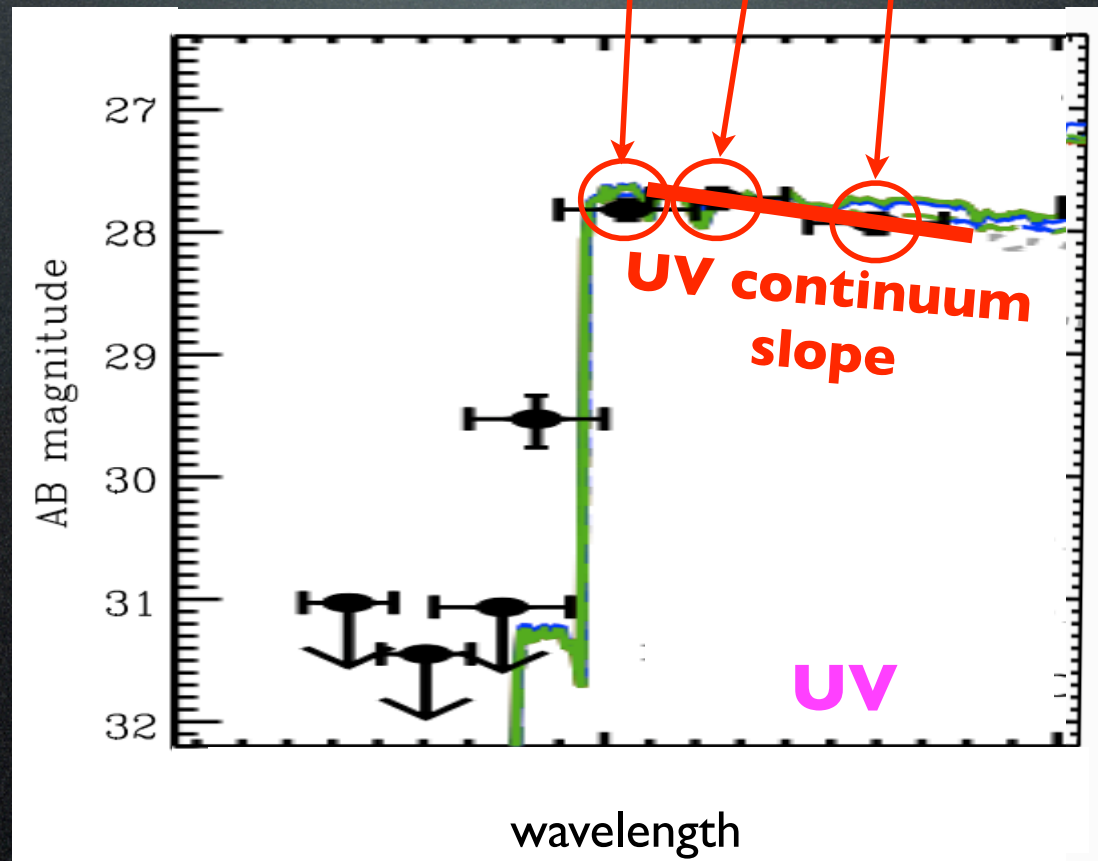
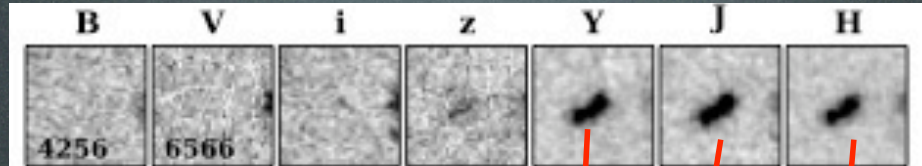
UDF-IR team: Rodger Thompson, Garth Illingworth, Rychard Bouwens, Mark Dickinson, Pieter van Dokkum, Dan Eisenstein, Xiaohui Fan, Marijn Franx, Marcia Rieke, Adam Riess

What is the UV color?

(UV continuum slopes β)

UV color is fundamental measurement

$z \sim 7$ galaxy



Why study UV colors?

1. For studying the stellar populations of high-redshift star-forming galaxies (providing information on age, dust, IMF, metallicity)

2. For estimates of the dust extinction in high-redshift galaxies

($z \sim 2$: Reddy et al. 2006, 2010; Erb et al. 2006)...

→ Important for estimating the SFR density at $z \sim 3-8$...

Sensivities are not high enough for other techniques x-ray, $H\alpha$, radio, MIPS, far-IR(+UV) to work at $z > 2$

Study dependence of UV color (dust)

1. Redshift

→ Evolution with cosmic time

2. Luminosity

→ Proportional to mass

How can the UV colors be established?

By utilizing large samples of LBGs at $z \sim 2-7$ in HST data

200 $z \sim 2-3$

5000 $z \sim 4$

1500 $z \sim 5$

600 $z \sim 6$

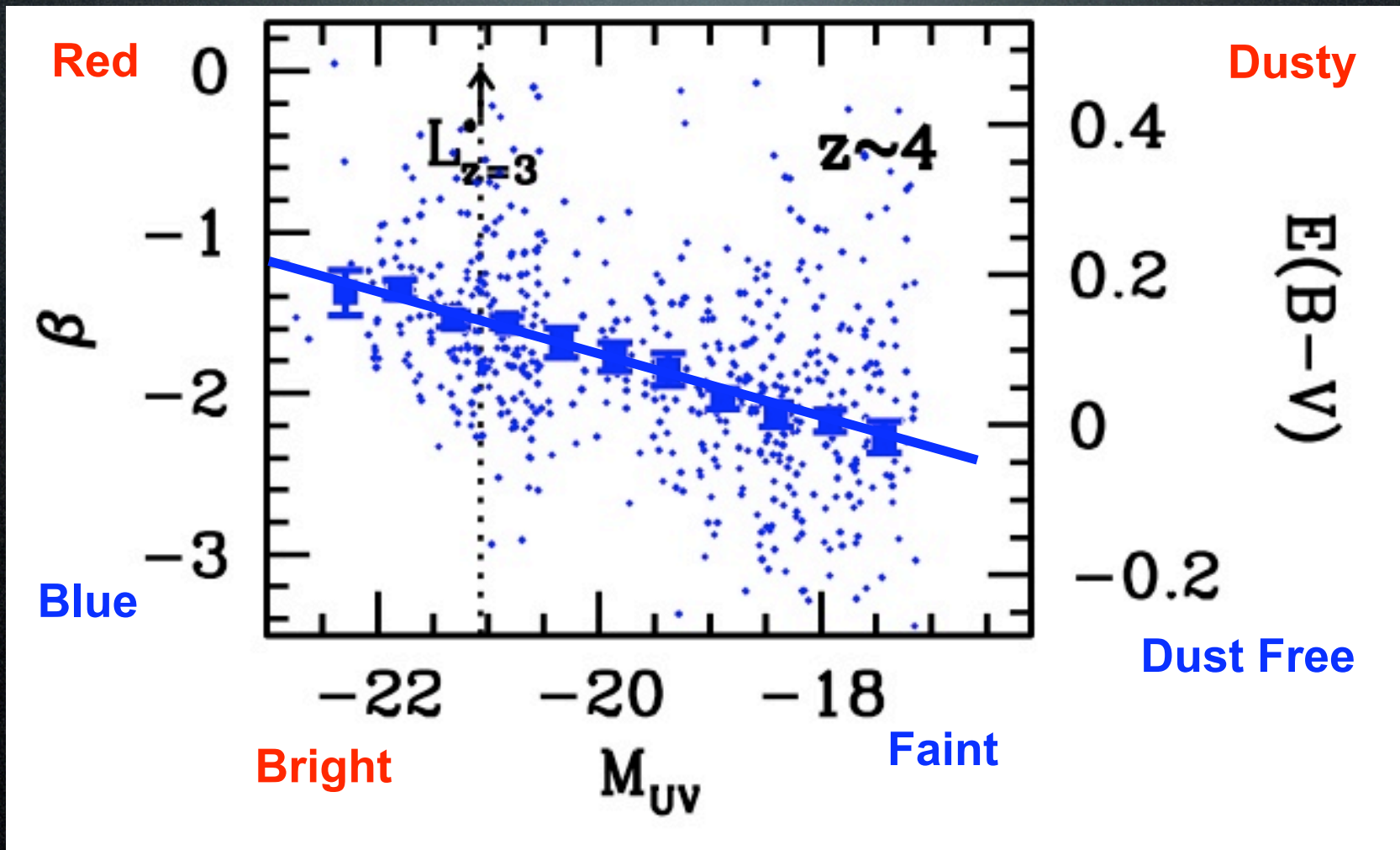
70 $z \sim 7$

extended
luminosity
range

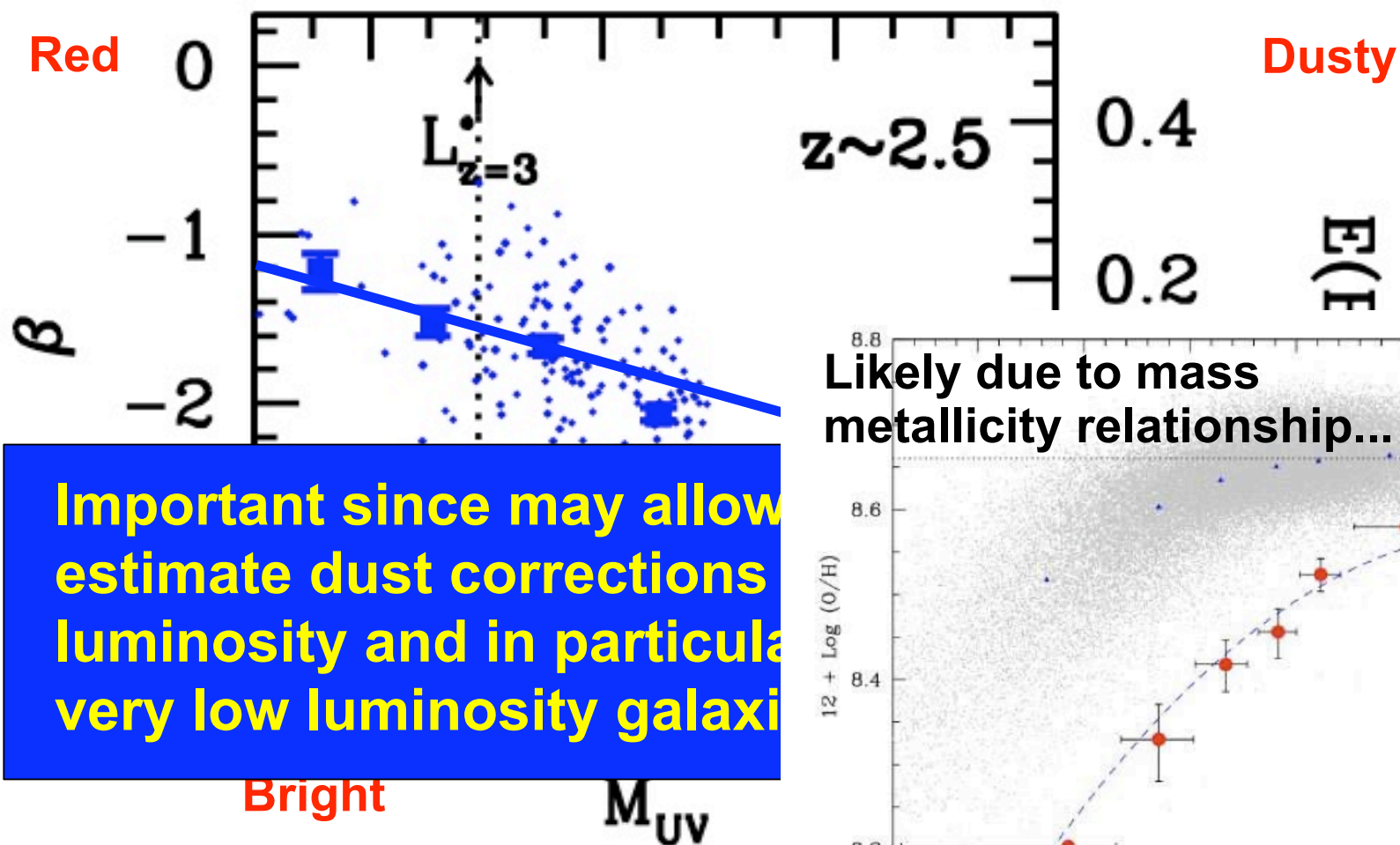


How does UV color depend
upon luminosity (mass)?

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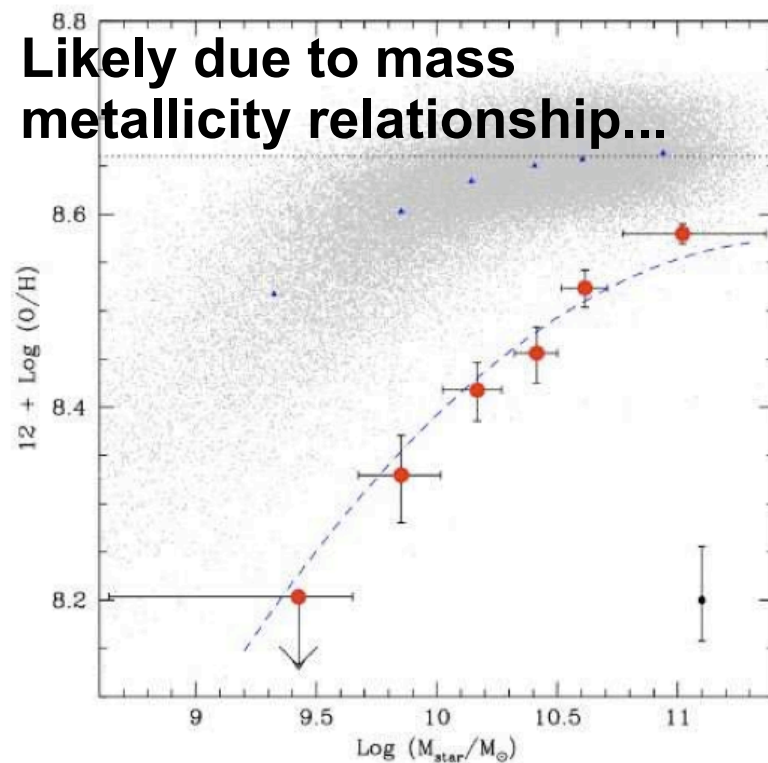


How does UV color depend upon luminosity (mass)?



Important since may allow estimate dust corrections luminosity and in particular very low luminosity galaxies

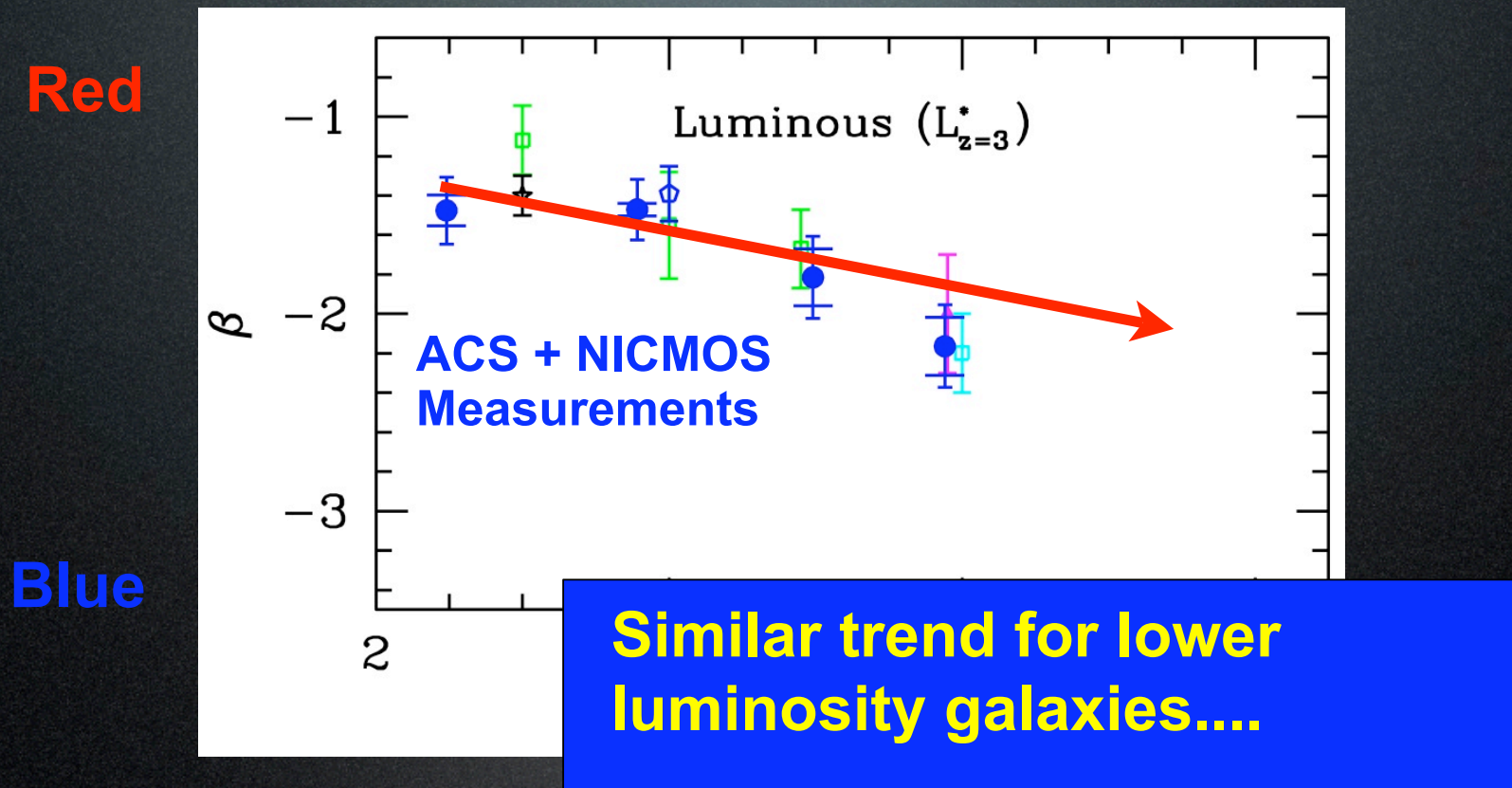
Likely due to mass metallicity relationship...



How does UV color depend
upon redshift?

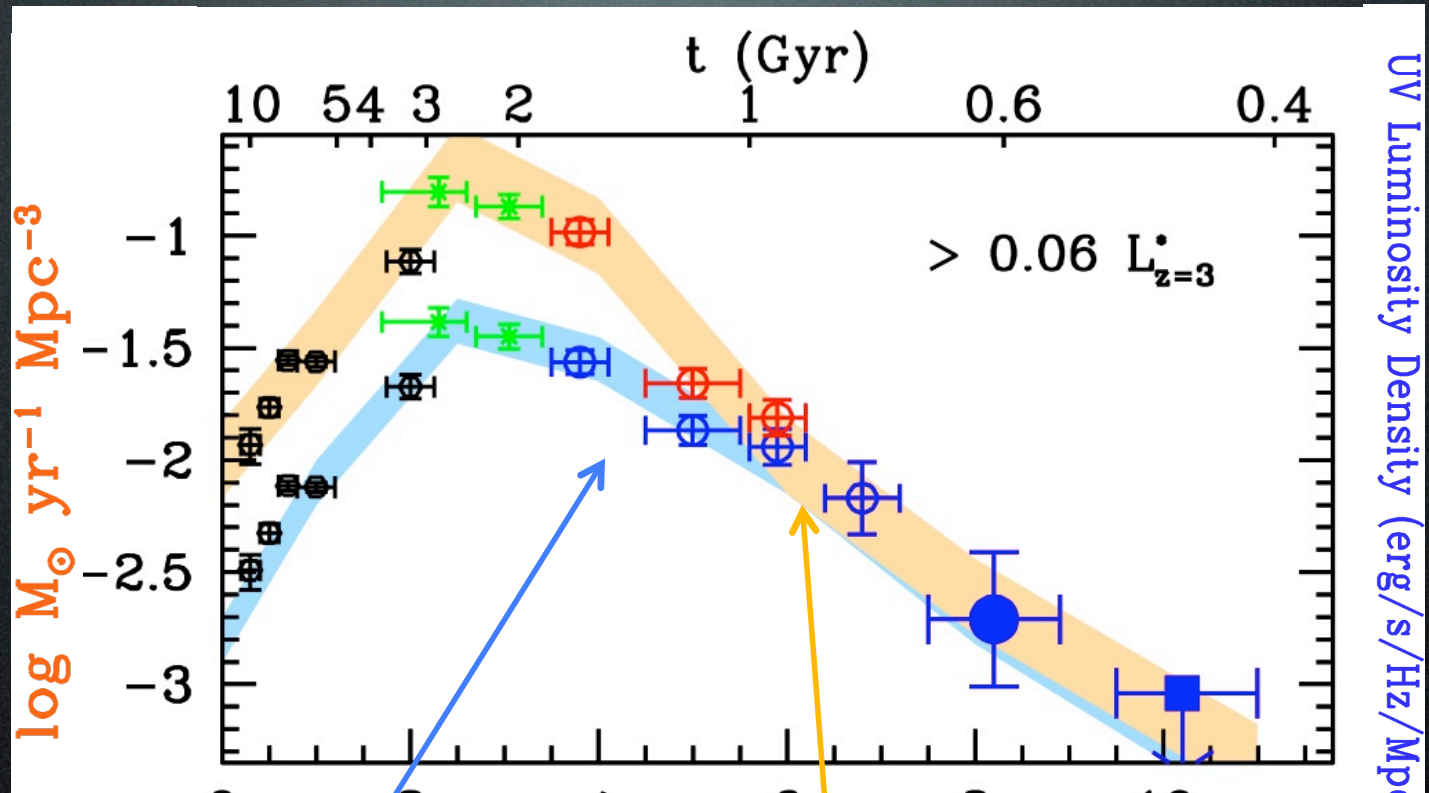
How does UV color depend upon redshift?

Luminous Galaxies



UV colors bluer at very high redshifts!

Dust-corrected SFR history



Dust corrections inferred based upon the UV color distribution (vs. redshift, luminosity)

SFR density

Density, corrected for dust – and dust(L)

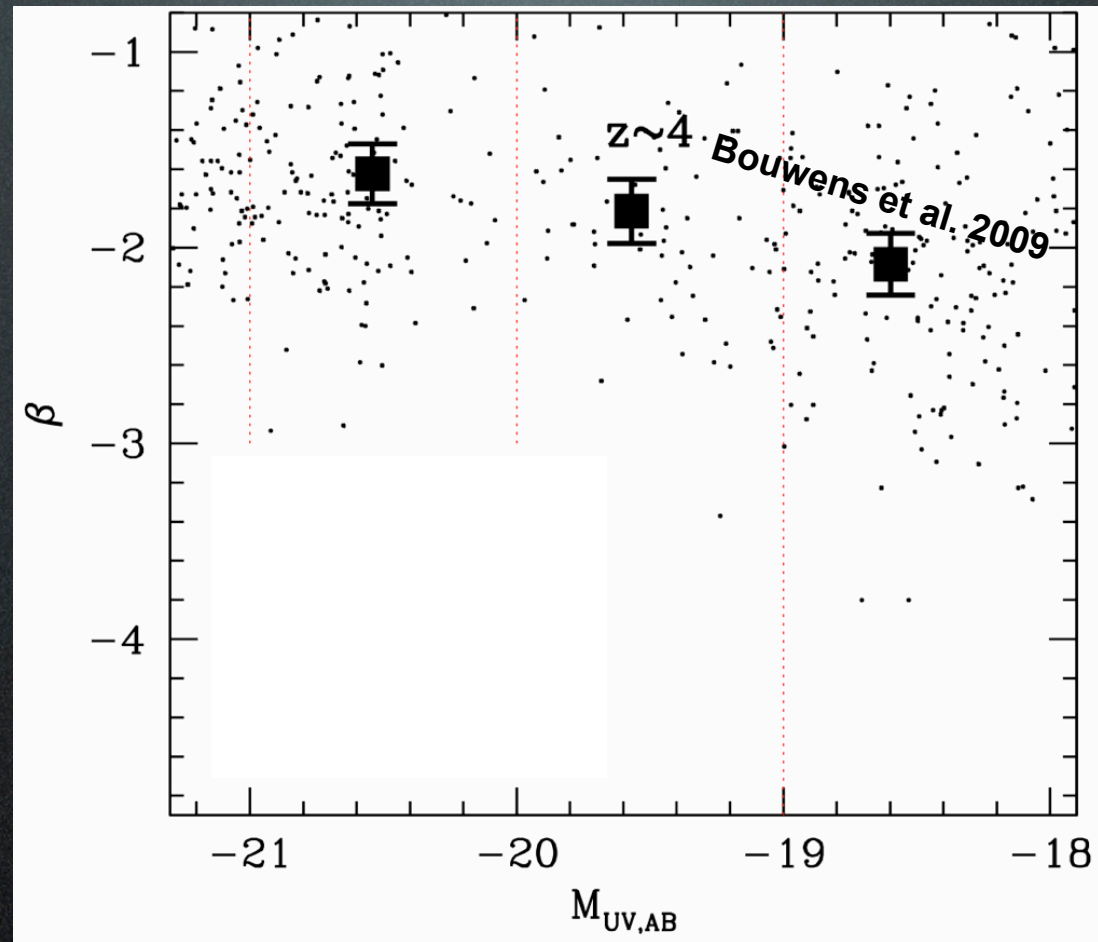
UV colors of $z \sim 6-8$ galaxies
with WFC3/IR

$z \sim 7$ galaxies from ultra-deep WFC3/IR observations of the HUDF:
What about their UV colors?

red
"more dusty"

UV color

blue
"more dust-free"



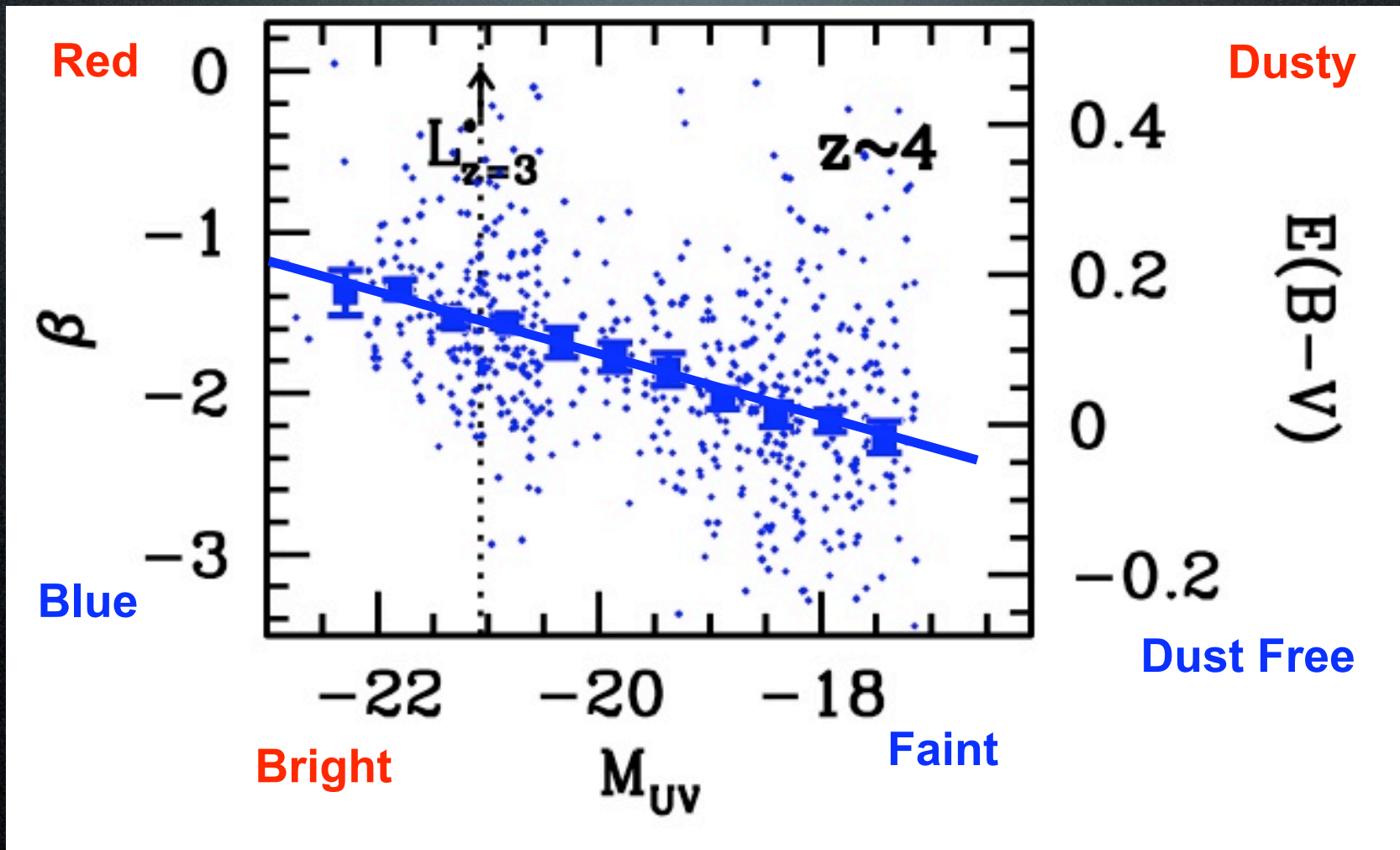
bright

Luminosity

faint

Bouwens et al. 2010

How does UV color depend upon luminosity (mass)?

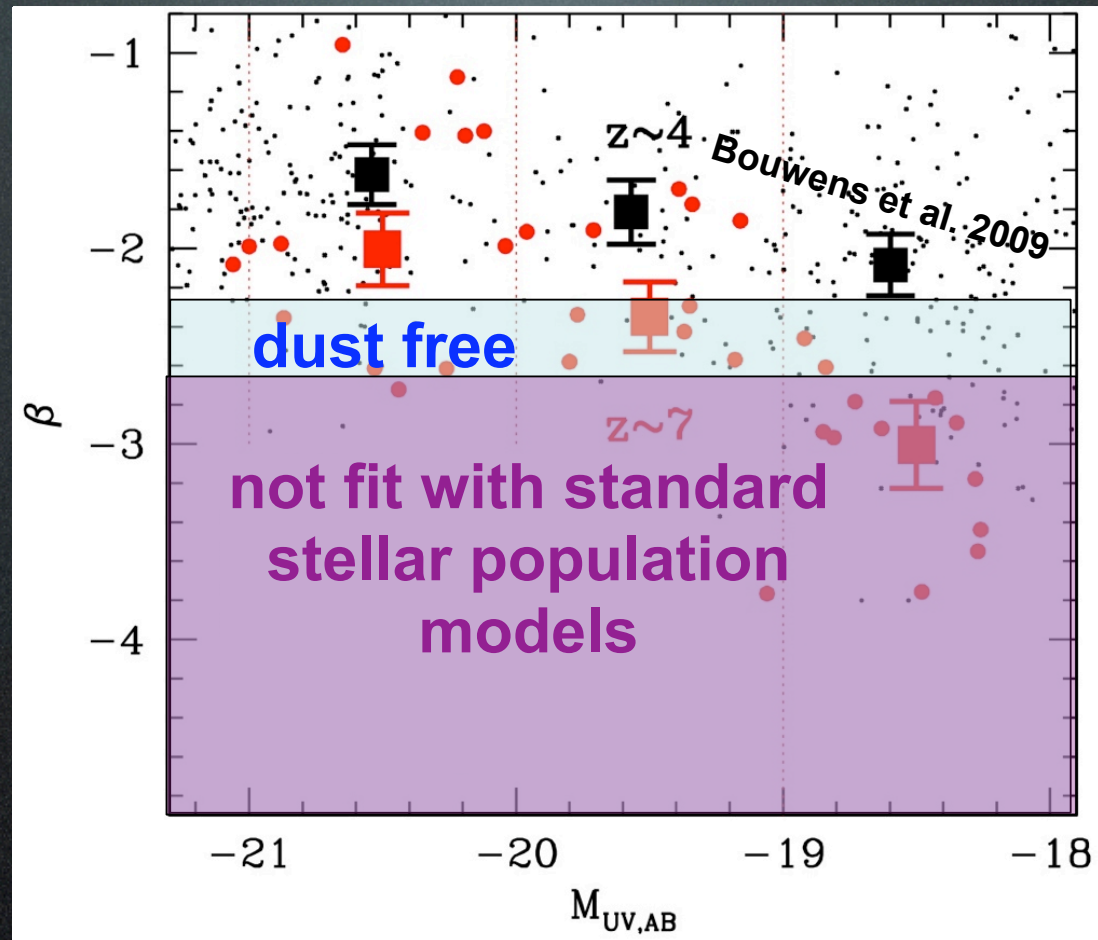


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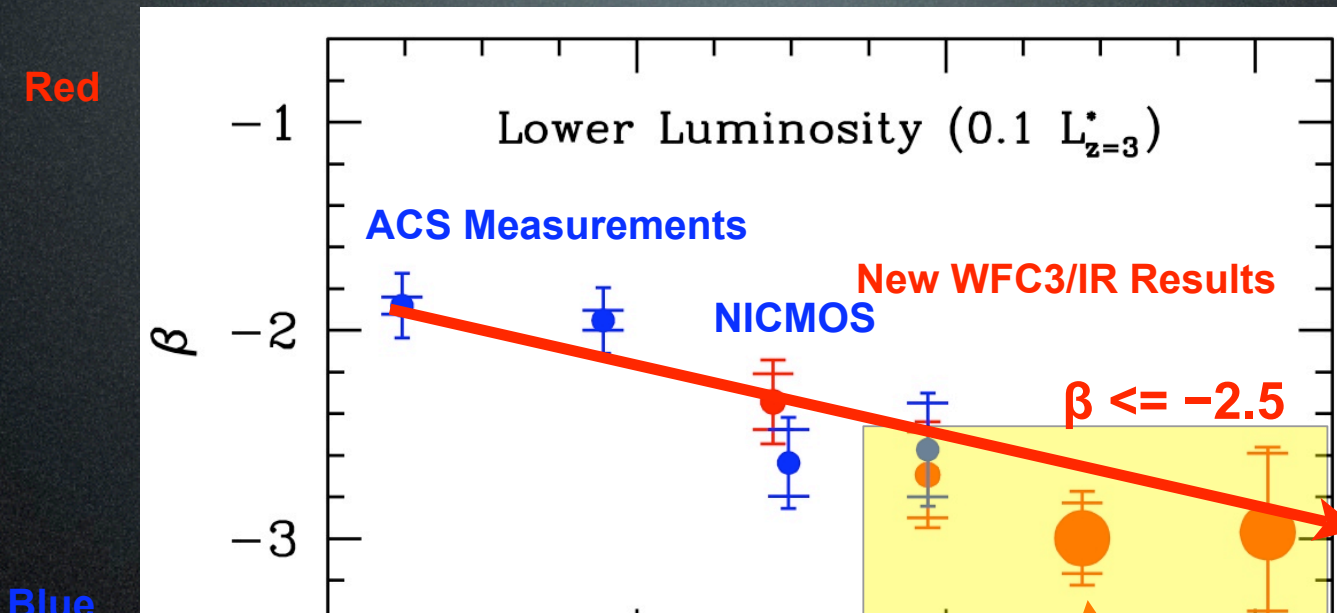
bright

Luminosity

faint

Are faint galaxies at $z \sim 6$ and
 $z \sim 8$ similarly blue?

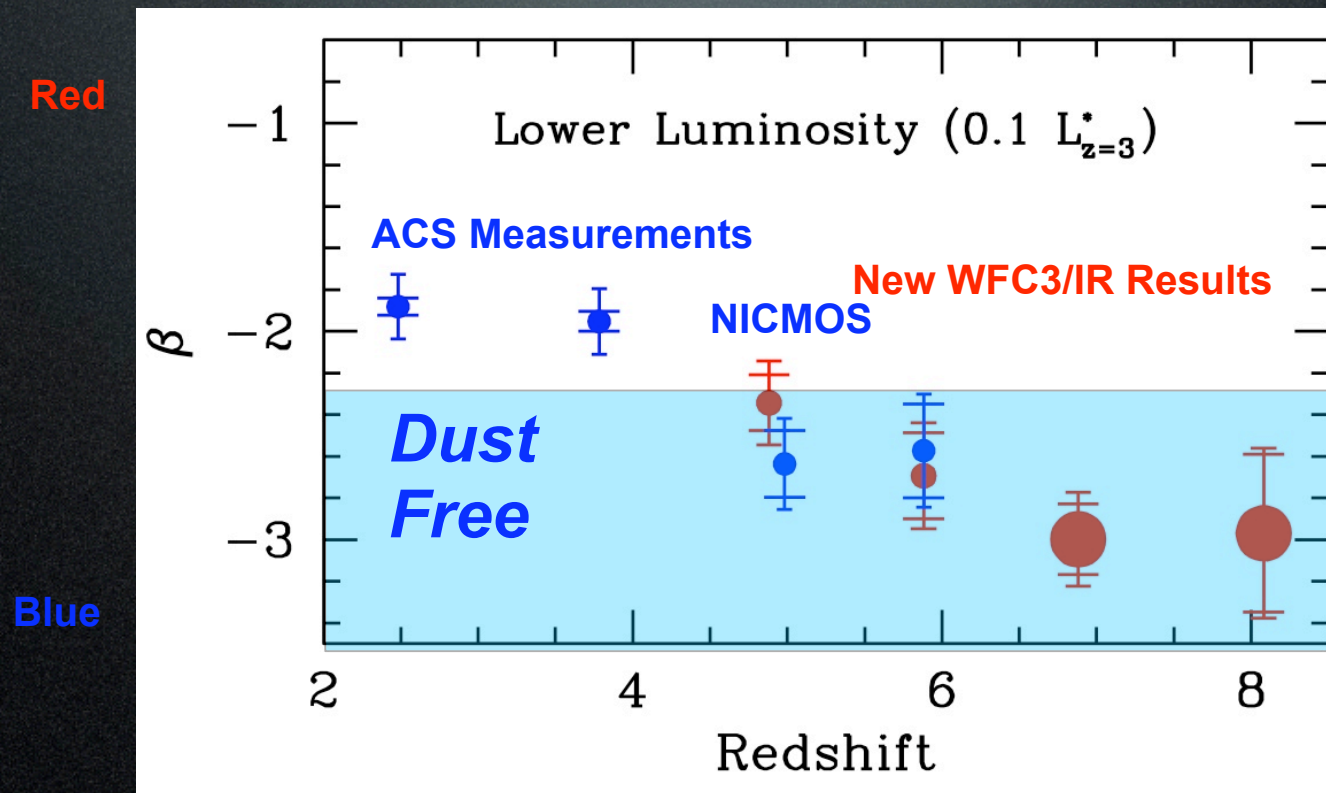
UV colors for low luminosity $z > 5$ galaxies



Conclusion:
UV slopes $\beta < \sim -2.5$ for low
luminosity galaxies at $z \geq 6$

What might a UV slope $\beta < \sim -2.5$ or even $\beta \sim -3$ imply?

1. Lower Luminosity $z \geq 5$ Galaxies Must be Essentially Dust Free



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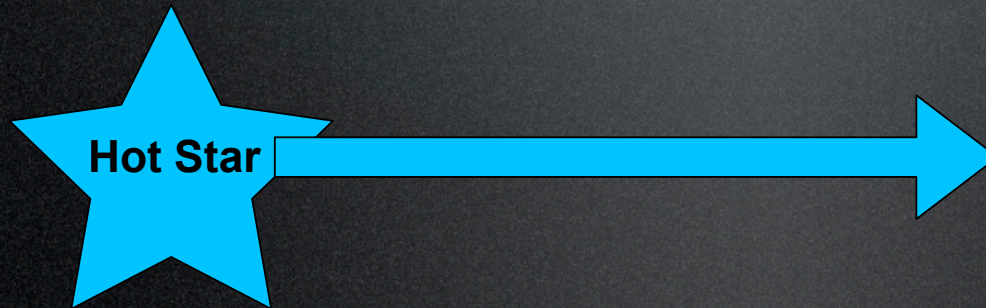
2. Galaxies are dominated by very hot, young stars ...

To produce very blue β 's (i.e., -3) we require hot, young stars...

Very Hot Stars

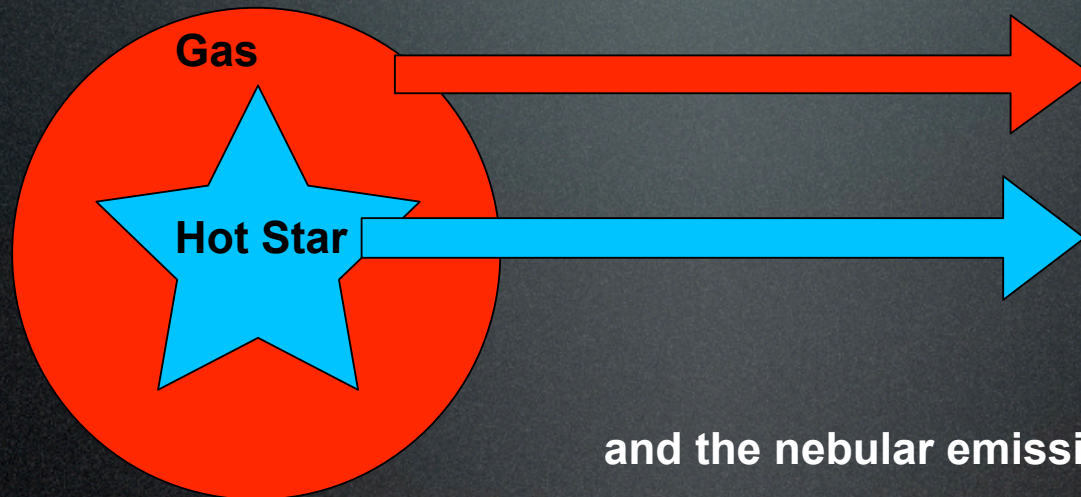
Emitted Light

$\beta \sim -3$ (blue)



What might a UV slope $\beta < \sim -2.5$
or even $\beta \sim -3$ imply?

IMPORTANT TWIST: But hot stars ionize gas surrounding them...



and the nebular emission is redder....

→ Total Light (Stars + Nebula) = moderately blue

Nebular Continuum Emission Keeps Us from producing very blue β 's

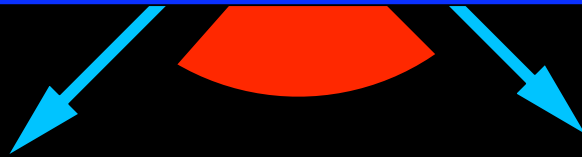
What might a UV slope $\beta < \sim -2.5$ or even $\beta \sim -3$ imply?

But what if there are holes in the gas distribution



3. Thus, escape fraction for Lyman-continuum photons may be large....

Another possibility is that the nebular emission from theoretical models may be overestimated



and a substantial fraction of the light escapes...

then light from nebula will be less, and galaxies bluer

What might a UV slope $\beta < \sim -2.5$ or even $\beta \sim -3$ imply?

1. Lower Luminosity $z \geq 5$ Galaxies Must be Essentially Dust Free
2. Faint $z \geq 5$ Galaxies are dominated by very hot, young stars ...
3. Contribution from nebular light to galaxy must be less (or bluer)
→ Could imply large escape fractions

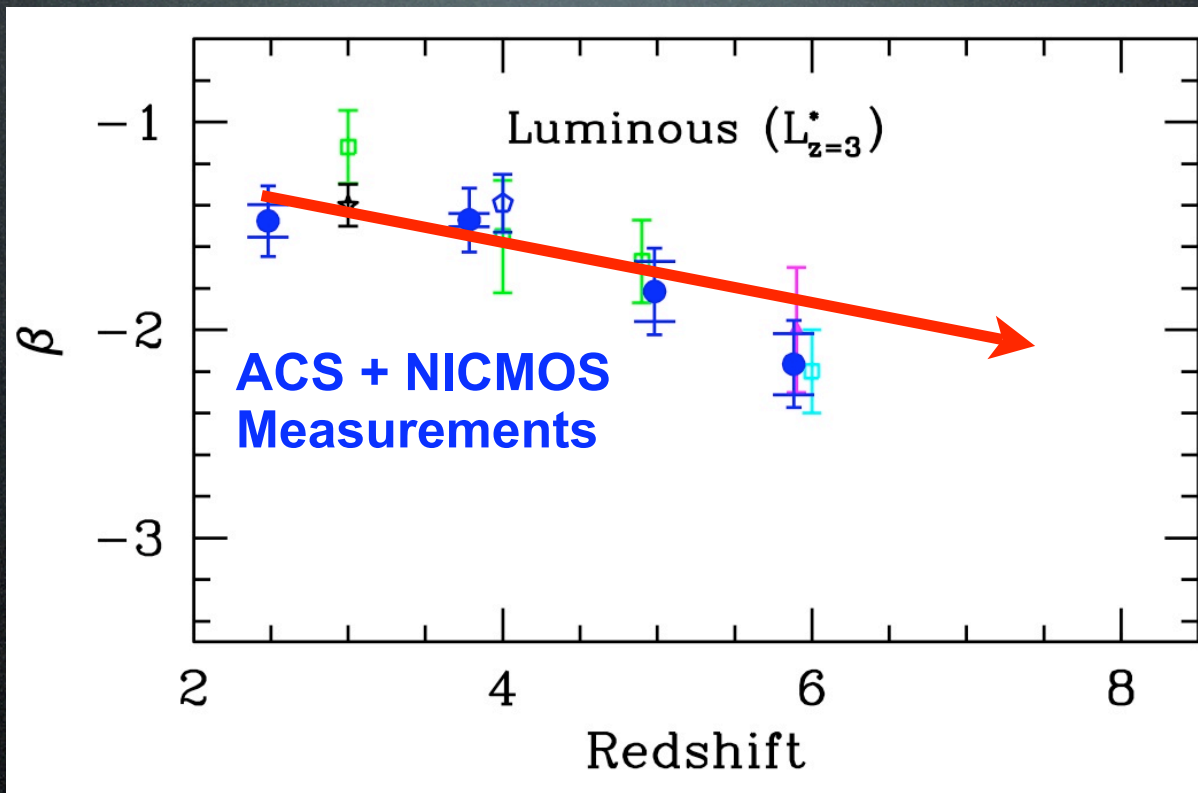
UV Colors

Are the blue slopes due to
selection biases?

How does UV color depend upon redshift?

Luminous Galaxies

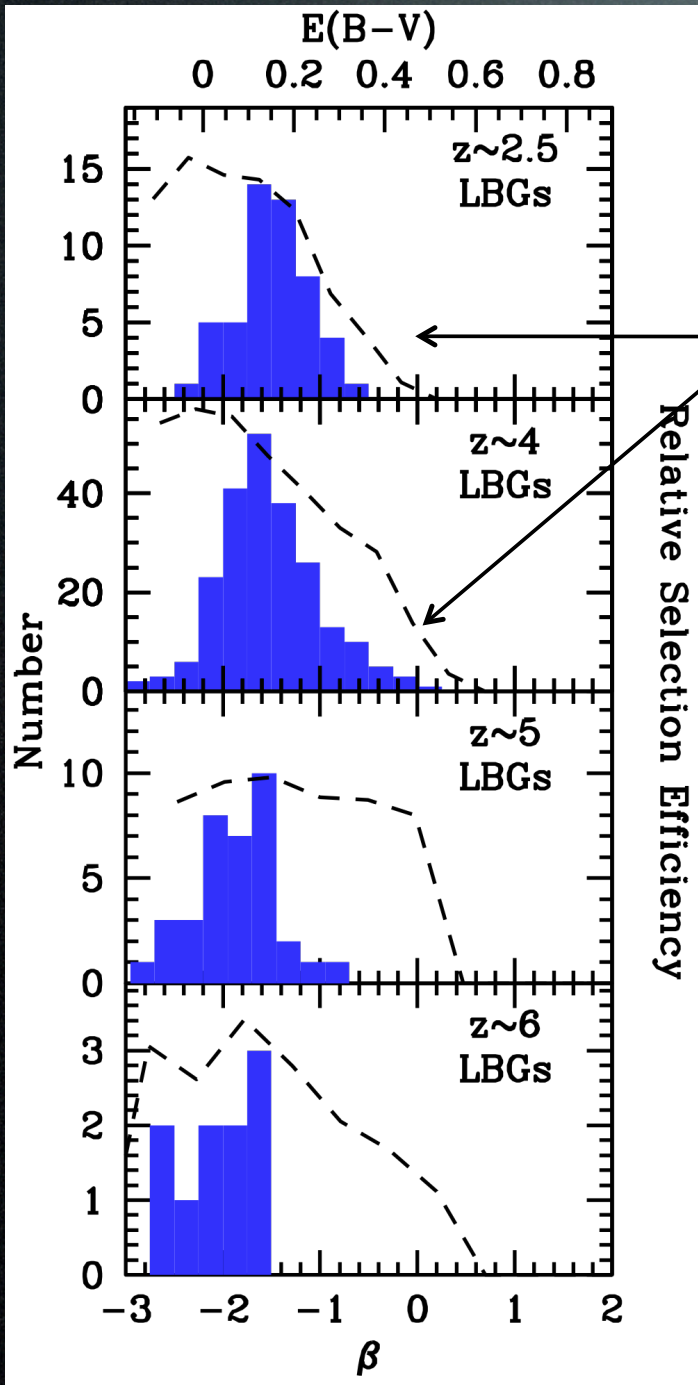
Red



Blue

UV colors bluer at very high redshifts!

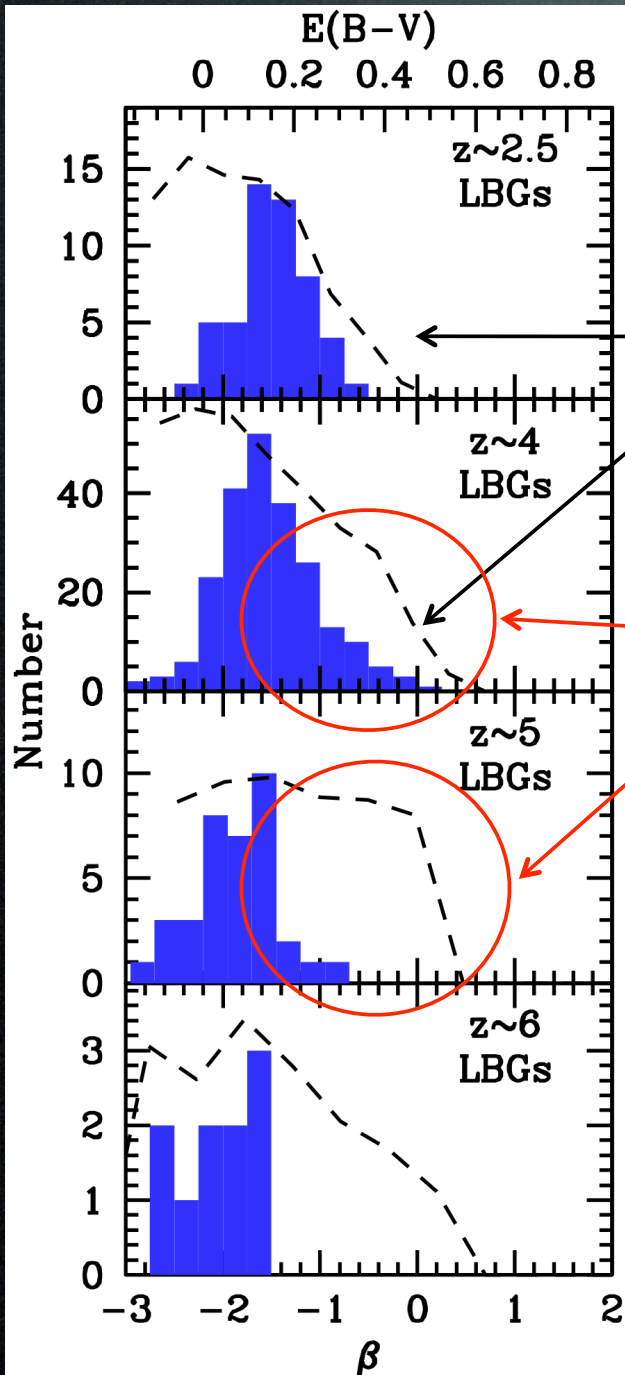
Is the lack of dusty $z \sim 4$ galaxies a selection effect?



Selection Efficiency

Relative Selection Efficiency

Is the lack of dusty $z \sim 4$ galaxies a selection effect?

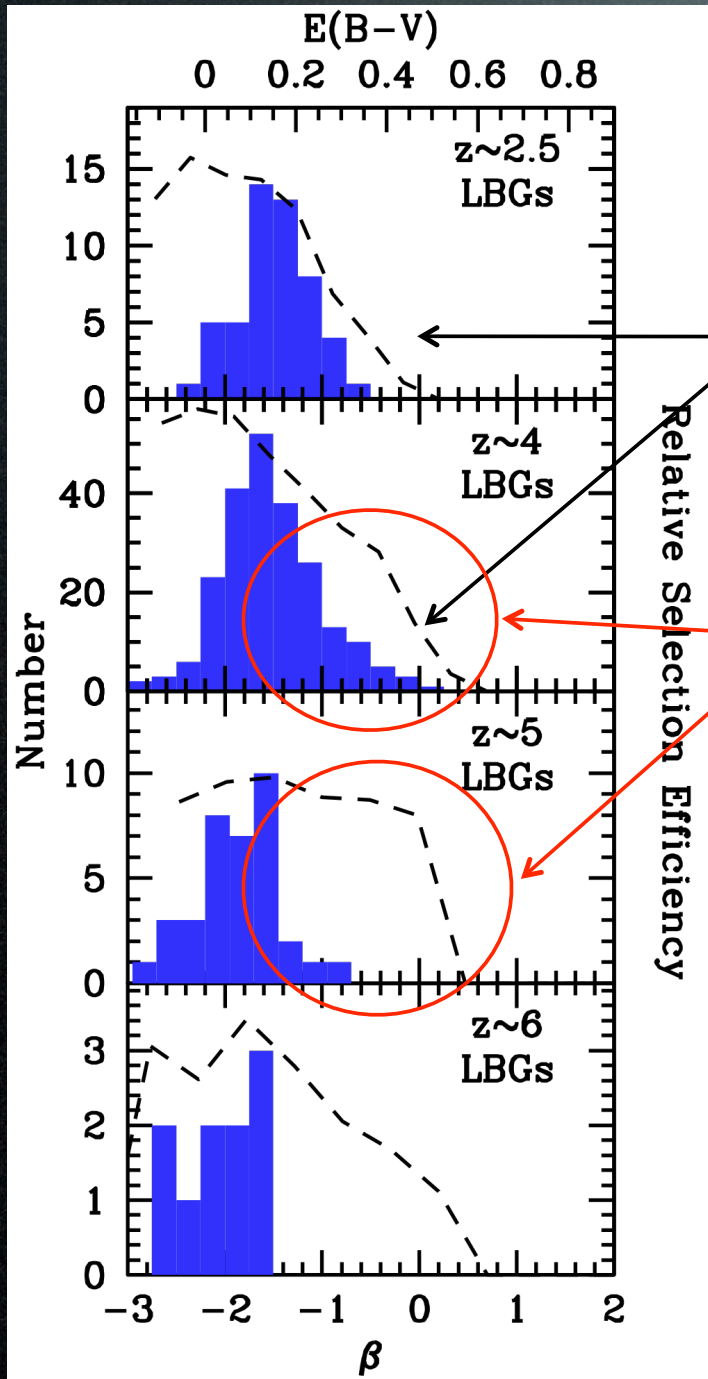


Selection Efficiency

“Redder”, evolved sources could be detected in these $\sim 0.1L^*$ to $\sim 2L^*$ samples at $z \sim 4$ and $z \sim 5+$

Relative Selection Efficiency

Is the lack of dusty $z \sim 4$ galaxies a selection effect?



Selection Efficiency

“Redder”, evolved sources could be detected in these $\sim 0.1L^*$ to $\sim 2L^*$ samples at $z \sim 4$ and $z \sim 5+$

There is *NOT* a continuum of UV slopes: \Rightarrow if there are evolved galaxies or dusty galaxies at $z > 4$ they must have *distinctly* different UV properties or be quite rare

What can we learn about galaxy formation and evolution from observations of very high redshift galaxies

Deep HST data are available to determine UV continuum slopes, over wide range in redshift and luminosity

Less extinction: (1) low luminosity galaxies; (2) at higher z

These UV colors (or UV continuum slopes) can be used to make estimates of the dust corrections and SFR density at $z > 3$

The UV-continuum slopes β we measure at $z \sim 7$ are very blue, particularly at very low luminosities and suggest minimal dust extinction there.

The very blue UV-continuum slopes suggests that nebular light may not contribute as expected in some models -- and escape fraction may be large $> 30\%$