Reverse Ray-Tracing in Urchin

Cosmological Radiative Transfer Comparison Project December - 2012

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Motivation – Galaxy Formation in HI

TIDAL INTERACTIONS IN M81 GROUP

Stellar Light Distribution



21 cm HI Distribution



Hydrogen Revolution - I

Westerbork Synthesis Radio Telescope New Focal Plane Array APERTIF Increase field of view by factor of 25 to 8 sq deg



Hydrogen Revolution - II

Expanded Very Large Array (EVLA) Upgraded Electronics and Receivers Expanded Frequency Coverage

Each pointing can cover 21cm from 0 < z < 0.53with resolution of a few km/s (Ott 08)



Hydrogen Revolution - III

Australian Square Kilometre Array Pathfinder (ASKAP)

WALLABY – All Sky, 500,000 galaxies to z ~ 0.26 FLASH – 21cm Absorption survey 0.5 < z < 1.0DINGO – Deep to z ~ 0.5



Hydrogen Revolution - IV

Meer Karoo Aray Telescope (MeerKAT)

LADUMA – Single Pointing, 5000 hours, out to z > 1MESMER – Search for CO during EoR





250,000 QSO spectra by 2014

BigBOSS 600,000



Hydrogen Revolution - VI



Hubble Space Telescope (HST)

Cosmic Origins Spectrograph (COS) Advanced Camera for Surveys (ACS) Wide Field Camera 3 (WFC3)

e.g. Morris, O'Meara

Motivation – Galaxy Formation in HI



Can see optical and HI emission at low z Cant see either at high z (distance+quasar)

BUT

HI absorption is independent of z



Quasar Spectrum Movie (Pontzen)

Absorption Line Taxonomy



15.0 16.0 17.0 18.0 19.0 20.0 21.0 22.0 23.0 Log NHI

$$N_{\rm HI} = \frac{\tau}{\sigma_{\rm th}} \qquad 10^{17.2} \rm cm^{-2} = \frac{1}{6.3 \times 10^{-18} \rm cm^2}$$

HI Column Density Distribution Function



HI Column CDDF, $z \approx 3$, **Tytler 1987**



- 3 systems above log NHI = 20
- 26 Lyman Limit Systems
- 54 Lyman-α Forest systems
- In 1987, single power law, f = A NHI^{-B} with B ≈ 1.5 works over whole range

HI Column CDDF, $z \approx 3$, **Petitjean 1993**



- 27 systems above log NHI = 20.5
- 73 Lyman Limit Systems
- 489 Lyman-α Forest systems
- In 1993, best fit single power law still has B ≈ 1.5, but evidence of structure emerges.









Cosmological Galaxy Formation Simulations OverWhelmingly Large Simulations Project





Joop Schaye



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Bertone Crain

Duffy

Haas Mo

McCarthy

Sales Van d

Van de Voort

Cosmological Galaxy Formation Simulations OverWhelmingly Large Simulations Project





Joop Schaye



Numerical Post Reionization UV Background

"Standard" Approach Assume the Following 1) Optically Thin Gas 2) Spatially Uniform Radiation 3) Photo/Collisional Equilibrium

For HI Absorbers

Works for Low NHI Forest Breaks Badly for Most HI



Post-Reionization Requirements

To go beyond standard approach we need radiative transfer This almost always involves using the walls of the simulation volume as sources

WHY?

The large mean free path @ 912 Angstroms

The rarity of bright quasars

Need large box to self-consistently produce UV background BUT cant resolve HI absorbers in large boxes Therefore most UV background comes from outside the box

Mean Free Path at 912 Angstroms



Galaxy + Quasar Emissivity @ 1 Ryd



Bright Quasar Number Density



Numerical Post Reionization UV Background Optically Thin Approximation

"Standard" Approach

Assume the Following

1) Optically Thin Gas
2) Spatially Uniform Radiation
3) Photo/Collisional Equilibrium

For HI Absorbers

Works for Low NHI Forest Breaks Badly for Most HI



Numerical Post Reionization UV Background Forward Ray Tracing

Trace rays from sources. Large mean free path means can't model UV background with internal sources i.e. walls must be sources.

Leads to **BAD** things,

Gradient in UV bgnd.
(Loss of Galilean Invariance)
Non-uniform sampling

Hard to produce uniform UV where you would like one



Post-Reionization UV Background

During Reionization

Large Fluctuations in Radiation Field

Ionization State far from Equilibrium

Majority of Gas not Optically Thin

After Reionization

Gentle Fluctuations in Radiation Field

Ionization State close to Equilibrium

> Majority of Gas is Optically Thin

Numerical Post Reionization UV Background Reverse Ray Tracing

Start with standard approach. Trace rays from gas. Boxsize doesn't matter.

Removes **BAD** things,

1) Gradient in UV bgnd.
2) Non-uniform sampling

Adds GOOD things, 1) Each ray is independent 2) Sub-volumes independent (modulo ray length) 3) Allows for optimizations Skip ionized, case A/B

Converged with Iray = 100 pkpc





Urchin - Overview



$$\Gamma^{\text{shld}} = \frac{4\pi}{N_{\text{ray}}} \sum_{k=1}^{N_{\text{ray}}} \int_{\nu_{\text{th}}}^{q\nu_{\text{th}}} \frac{I_{\nu}\sigma}{h\nu} \exp(-\tau_k) d\nu$$

- Loop over all particles.
- Skip highly ionized (99% of) particles
- Calc. HI optical depth out to fixed distance along Healpix directions.
- Calculate new $\Gamma < \Gamma_{thin}$
- Calculate new eq. x_{HI}(n_H,T,Γ,y_e)
- Iterate until convergence
- No Poisson Noise
- Full Spectral Information
- Takes Full advantage of Post Reionization Opportunities

Blitz & Rosolowsky 06 – H2 vs Pressure



Urchin Summary

Fully Coupled to Hydro = Hard Progress: ENZO, OTVET, HART, Petkova 09 Jumping into the deep end Needs to be done, but will always be expensive

Accomplished Goals of Urchin

Incremental improvement of standard approach
Preserve adaptive resolution of hydro run
Eliminate Noise in Samping Radiation Field
Preserve full spectral information

Upcoming Goals

Include point sources + non equilibrium ionization state
Further parallelization
Further Optimization

Plan for Point Sources

To add point sources proceed as before plus trace a ray to each Source.

Rays still independent

Can skip distant and dim sources

Tree can serve double duty for locating good point sources and finding ray intersections.



Urchin - Online

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Low NHI - VP Fit Mock Spectra



- Generate 1000 mock spectra
- Apply instrumental broadening w/ FWHM 6.6 km/s
- Add gaussian noise such that S/N = 50 in continuum
- Fit mock spectra w/ VPFIT (Carswell 87)

High NHI – Project Whole Box





- 16,384 * 16,384 pixels.
- Use the fact that the typical sight line has much less than one absorber with log NHI >= 17.0
- Accounts for gas not in halos.
- Side benefit = very high resolution images of the simulation



Large Improvement over Thin UVB



 UV Normalization has linear effect below log NHI ~ 20

Optically thin approx.
breaks down around
log N_HI = 18.0

Performed on Many OWLS Models



Conclusions

Lots of HI data coming Need better modeling of UV Background Urchin is one answer (go backwards to go forwards) OWLS + Urchin can match f(N,X) over 10 dex LLS robust to subgrid physics DLA sensitive to subgrid physics